

# Package ‘DiceView’

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**Title** Methods for Visualization of Computer Experiments Design and Surrogate

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**Description** View 2D/3D sections, contour plots, mesh of excursion sets for computer experiments designs, surrogates or test functions.

**Depends** methods, utils, stats, grDevices, graphics

**Imports** DiceDesign, R.cache, geometry, scatterplot3d, parallel, foreach

**Suggests** rlibkriging, DiceKriging, DiceEval, rgl, arrangements

**License** GPL-3

**URL** <https://github.com/IRSN/DiceView>

**Repository** CRAN

**RoxygenNote** 7.3.1

**Encoding** UTF-8

**NeedsCompilation** no

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<b>Apply.function</b>	<i>Apply Functions Over Array Margins, using custom vectorization (possibly using parallel)</i>
-----------------------	---

---

**Description**

Emulate parallel apply on a function, from mclapply. Returns a vector or array or list of values obtained by applying a function to margins of an array or matrix.

**Usage**

```
Apply.function(
  FUN,
  X,
  MARGIN = 1,
  .combine = c,
  .lapply = parallel::mclapply,
  ...
)
```

**Arguments**

FUN	function to apply on X
X	array of input values for FUN
MARGIN	1 indicates to apply on rows (default), 2 on columns
.combine	how to combine results (default using c(.))
.lapply	how to vectorize FUN call (default is parallel::mclapply)
...	optional arguments to FUN.

**Value**

array of values taken by FUN on each row/column of X

**Examples**

```
X = matrix(runif(10),ncol=2);
rowSums(X) == apply(X,1,sum)
apply(X,1,sum) == Apply.function(sum,X)

X = matrix(runif(10),ncol=1)
rowSums(X) == apply(X,1,sum)
apply(X,1,sum) == Apply.function(sum,X)

X = matrix(runif(10),ncol=2)
f = function(X) X[1]/X[2]
apply(X,1,f) == Apply.function(f,X)
```

are\_in.mesh

*Checks if some points belong to a given mesh*

**Description**

Checks if some points belong to a given mesh

**Usage**

```
are_in.mesh(X, mesh)
```

**Arguments**

X	points to check
mesh	mesh identifying the set which X may belong

**Examples**

```
X = matrix(runif(100),ncol=2);
inside = are_in.mesh(X, mesh=geometry::delaunayn(matrix(c(0,0,1,1,0,0),ncol=2),output.options =TRUE))
print(inside)
plot(X,col=rgb(1-inside,0,0+inside))
```

---

**branin**

*This is a simple copy of the Branin-Hoo 2-dimensional test function, as provided in DiceKriging package. The Branin-Hoo function is defined here over [0,1] x [0,1], instead of [-5,0] x [10,15] as usual. It has 3 global minima : x1 = c(0.9616520, 0.15); x2 = c(0.1238946, 0.8166644); x3 = c(0.5427730, 0.15)*

---

**Description**

This is a simple copy of the Branin-Hoo 2-dimensional test function, as provided in DiceKriging package. The Branin-Hoo function is defined here over [0,1] x [0,1], instead of [-5,0] x [10,15] as usual. It has 3 global minima : x1 = c(0.9616520, 0.15); x2 = c(0.1238946, 0.8166644); x3 = c(0.5427730, 0.15)

**Usage**

```
branin(x)
```

**Arguments**

x	a 2-dimensional vector specifying the location where the function is to be evaluated.
---	---

**Value**

A real number equal to the Branin-Hoo function values at x

---

**combn.design**

*Generalize expand.grid() for multi-columns data. Build all combinations of lines from X1 and X2. Each line may hold multiple columns.*

---

**Description**

Generalize expand.grid() for multi-columns data. Build all combinations of lines from X1 and X2. Each line may hold multiple columns.

**Usage**

```
combn.design(X1, X2)
```

**Arguments**

X1	variable values, possibly with many columns
X2	variable values, possibly with many columns combn.design(matrix(c(10,20),ncol=1),matrix(c(1,2,3,4,5,6),ncol=1)) combn.design(matrix(c(10,20,30,40),ncol=2),matrix(c(1,2,3,4,5,6),ncol=2))

---

contourview.function *Plot a contour view of a prediction model or function, including design points if available.*

---

## Description

Plot a contour view of a prediction model or function, including design points if available.

## Usage

```
## S3 method for class `function`  
contourview(  
  fun,  
  vectorized = FALSE,  
  dim = NULL,  
  center = NULL,  
  lty_center = 2,  
  col_center = "black",  
  axis = NULL,  
  npoints = 21,  
  levels = 10,  
  lty_levels = 3,  
  col_levels = if (!is.null(col) & length(col) == 1) col.levels(col, levels - 1) else  
    col.levels("blue", levels - 1),  
  col = NULL,  
  col_fading_interval = 0.5,  
  mfrw = NULL,  
  Xlab = NULL,  
  ylab = NULL,  
  Xlim = NULL,  
  title = NULL,  
  add = FALSE,  
  ...  
)  
  
## S3 method for class 'matrix'  
contourview(  
  X,  
  y,  
  center = NULL,  
  lty_center = 2,  
  col_center = "black",  
  axis = NULL,  
  col_points = if (!is.null(col)) col else "red",  
  col = NULL,  
  bg_fading = 1,  
  mfrw = NULL,
```

```
Xlab = NULL,  
ylab = NULL,  
Xlim = NULL,  
title = NULL,  
add = FALSE,  
...  
)  
  
## S3 method for class 'character'  
contourview(eval_str, axis = NULL, mfrow = NULL, ...)  
  
## S3 method for class 'km'  
contourview(  
  km_model,  
  type = "UK",  
  center = NULL,  
  axis = NULL,  
  npoints = 21,  
  levels = pretty(km_model@y, 10),  
  col_points = if (!is.null(col) & length(col) == 1) col else "red",  
  col_levels = if (!is.null(col) & length(col) == 1) col.levels(col, levels) else  
    col.levels("blue", levels),  
  col = NULL,  
  conf_level = 0.5,  
  conf_fading = 0.5,  
  bg_fading = 1,  
  mfrow = NULL,  
  Xlab = NULL,  
  ylab = NULL,  
  Xlim = NULL,  
  title = NULL,  
  add = FALSE,  
  ...  
)  
  
## S3 method for class 'Kriging'  
contourview(  
  Kriging_model,  
  center = NULL,  
  axis = NULL,  
  npoints = 21,  
  levels = pretty(Kriging_model$y(), 10),  
  col_points = if (!is.null(col) & length(col) == 1) col else "red",  
  col_levels = if (!is.null(col) & length(col) == 1) col.levels(col, levels) else  
    col.levels("blue", levels),  
  col = NULL,  
  conf_level = 0.5,  
  conf_fading = 0.5,
```

```
bg_fading = 1,
mfrom = NULL,
Xlab = NULL,
ylab = NULL,
Xlim = NULL,
title = NULL,
add = FALSE,
...
)

## S3 method for class 'NuggetKriging'
contourview(
  NuggetKriging_model,
  center = NULL,
  axis = NULL,
  npoints = 21,
  levels = pretty(NuggetKriging_model$y(), 10),
  col_points = if (!is.null(col) & length(col) == 1) col else "red",
  col_levels = if (!is.null(col) & length(col) == 1) col.levels(col, levels) else
    col.levels("blue", levels),
  col = NULL,
  conf_level = 0.5,
  conf_fading = 0.5,
  bg_fading = 1,
  mfrom = NULL,
  Xlab = NULL,
  ylab = NULL,
  Xlim = NULL,
  title = NULL,
  add = FALSE,
  ...
)

## S3 method for class 'NoiseKriging'
contourview(
  NoiseKriging_model,
  center = NULL,
  axis = NULL,
  npoints = 21,
  levels = pretty(NoiseKriging_model$y(), 10),
  col_points = if (!is.null(col) & length(col) == 1) col else "red",
  col_levels = if (!is.null(col) & length(col) == 1) col.levels(col, levels) else
    col.levels("blue", levels),
  col = NULL,
  conf_level = 0.5,
  conf_fading = 0.5,
  bg_fading = 1,
  mfrom = NULL,
```

```
Xlab = NULL,
ylab = NULL,
Xlim = NULL,
title = NULL,
add = FALSE,
...
)

## S3 method for class 'glm'
contourview(
  glm_model,
  center = NULL,
  axis = NULL,
  npoints = 21,
  levels = pretty(glm_model$fitted.values, 10),
  col_points = if (!is.null(col) & length(col) == 1) col else "red",
  col_levels = if (!is.null(col) & length(col) == 1) col.levels(col, levels) else
    col.levels("blue", levels),
  col = NULL,
  conf_level = 0.5,
  conf_fading = 0.5,
  bg_fading = 1,
  mfrw = NULL,
  Xlab = NULL,
  ylab = NULL,
  Xlim = NULL,
  title = NULL,
  add = FALSE,
  ...
)

## S3 method for class 'list'
contourview(
  modelFit_model,
  center = NULL,
  axis = NULL,
  npoints = 21,
  levels = pretty(modelFit_model$data$Y, 10),
  col_points = if (!is.null(col) & length(col) == 1) col else "red",
  col_levels = if (!is.null(col) & length(col) == 1) col.levels(col, levels) else
    col.levels("blue", levels),
  col = NULL,
  bg_fading = 1,
  mfrw = NULL,
  Xlab = NULL,
  ylab = NULL,
  Xlim = NULL,
  title = NULL,
```

```

add = FALSE,
...
)
contourview(...

```

**Arguments**

<code>fun</code>	a function or 'predict()' -like function that returns a simple numeric or mean and standard error: <code>list(mean=...,se=...)</code> .
<code>vectorized</code>	is <code>fun</code> vectorized?
<code>dim</code>	input variables dimension of the model or function.
<code>center</code>	optional coordinates (as a list or data frame) of the center of the section view if the model's dimension is > 2.
<code>lty_center</code>	line type for the section center of the plot (if any).
<code>col_center</code>	color for the section center of the plot (if any).
<code>axis</code>	optional matrix of 2-axis combinations to plot, one by row. The value <code>NULL</code> leads to all possible combinations i.e. <code>choose(D, 2)</code> .
<code>npoints</code>	an optional number of points to discretize plot of response surface and uncertainties.
<code>levels</code>	(number of) contour levels to display.
<code>lty_levels</code>	contour line type.
<code>col_levels</code>	color for the surface.
<code>col</code>	color of the object (use <code>col_*</code> for specific objects).
<code>col_fading_interval</code>	an optional factor of alpha (color channel) fading used to plot function output intervals (if any).
<code>mfrow</code>	an optional list to force <code>par(mfrow = ...)</code> call. The default value <code>NULL</code> is automatically set for compact view.
<code>Xlab</code>	an optional list of string to overload names for X.
<code>ylab</code>	an optional string to overload name for y.
<code>Xlim</code>	an optional list to force x range for all plots. The default value <code>NULL</code> is automatically set to include all design points.
<code>title</code>	an optional overload of main title.
<code>add</code>	to print graphics on an existing window.
<code>...</code>	arguments of the <code>contourview.km</code> , <code>contourview.glm</code> , <code>contourview.Kriging</code> or <code>contourview.function</code> function
<code>X</code>	the matrix of input design.
<code>y</code>	the array of output values (two columns means an interval).
<code>col_points</code>	color of points.
<code>bg_fading</code>	an optional factor of alpha (color channel) fading used to plot design points outside from this section.

eval_str	the expression to evaluate in each subplot.
km_model	an object of class "km".
type	the kriging type to use for model prediction.
conf_level	confidence hulls to display.
conf_fading	an optional factor of alpha (color channel) fading used to plot confidence hull.
Kriging_model	an object of class "Kriging".
NuggetKriging_model	an object of class "Kriging".
NoiseKriging_model	an object of class "Kriging".
glm_model	an object of class "glm".
modelFit_model	an object returned by DiceEval::modelFit.

## Details

If available, experimental points are plotted with fading colors. Points that fall in the specified section (if any) have the color specified col\_points while points far away from the center have shaded versions of the same color. The amount of fading is determined using the Euclidean distance between the plotted point and center.

## Author(s)

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## See Also

[sectionview.function](#) for a section plot, and [sectionview3d.function](#) for a 2D section plot.  
[sectionview.matrix](#) for a section plot, and [sectionview3d.matrix](#) for a 2D section plot.  
[contourview.matrix](#) for a section plot.  
[sectionview.km](#) for a section plot, and [sectionview3d.km](#) for a 2D section plot.  
[sectionview.Kriging](#) for a section plot, and [sectionview3d.Kriging](#) for a 2D section plot.  
[sectionview.NuggetKriging](#) for a section plot, and [sectionview3d.NuggetKriging](#) for a 2D section plot.  
[sectionview.NoiseKriging](#) for a section plot, and [sectionview3d.NoiseKriging](#) for a 2D section plot.  
[sectionview.glm](#) for a section plot, and [sectionview3d.glm](#) for a 2D section plot.  
[sectionview.glm](#) for a section plot, and [sectionview3d.glm](#) for a 2D section plot.

## Examples

```
x1 <- rnorm(15)
x2 <- rnorm(15)

y <- x1 + x2 + rnorm(15)
model <- lm(y ~ x1 + x2)
```

```
contourview(function(x) sum(x),
            dim=2, Xlim=cbind(range(x1),range(x2)), col='black')
points(x1,x2)

contourview(function(x) {
  x = as.data.frame(x)
  colnames(x) <- all.vars(model$call)[-1]
  predict.lm(model, newdata=x, se.fit=FALSE)
}, vectorized=TRUE, dim=2,
Xlim=cbind(range(x1),range(x2)), add=TRUE)

X = matrix(runif(15*2),ncol=2)
y = apply(X,1,branin)

contourview(X, y)

x1 <- rnorm(15)
x2 <- rnorm(15)

y <- x1 + x2^2 + rnorm(15)
model <- glm(y ~ x1 + I(x2^2))

contourview(model)

contourview("abline(h=0.25,col='red')")
if (requireNamespace("DiceKriging")) { library(DiceKriging)

X = matrix(runif(15*2),ncol=2)
y = apply(X,1,branin)

model <- km(design = X, response = y, covtype="matern3_2")

contourview(model)

}

if (requireNamespace("rribkriging")) { library(rribkriging)

X = matrix(runif(15*2),ncol=2)
y = apply(X,1,branin)

model <- Kriging(X = X, y = y, kernel="matern3_2")

contourview(model)

}

if (requireNamespace("rribkriging")) { library(rribkriging)

X = matrix(runif(15*2),ncol=2)
y = apply(X,1,branin) + 5*rnorm(15)
```

```

model <- NuggetKriging(X = X, y = y, kernel="matern3_2")

contourview(model)

}

if (requireNamespace("rlibkriging")) { library(rlibkriging)

X = matrix(runif(15*2),ncol=2)
y = apply(X,1,branin) + 5*rnorm(15)

model <- NoiseKriging(X = X, y = y, kernel="matern3_2", noise=rep(5^2,15))

contourview(model)

}

x1 <- rnorm(15)
x2 <- rnorm(15)

y <- x1 + x2^2 + rnorm(15)
model <- glm(y ~ x1 + I(x2^2))

contourview(model)

if (requireNamespace("DiceEval")) { library(DiceEval)

X = matrix(runif(15*2),ncol=2)
y = apply(X,1,branin)

model <- modelFit(X, y, type = "StepLinear")

contourview(model)

}

## A 2D example - Branin-Hoo function
contourview(branin, dim=2, levels=30, col='black')

## Not run:
## a 16-points factorial design, and the corresponding response
d <- 2; n <- 16
design.fact <- expand.grid(seq(0, 1, length = 4), seq(0, 1, length = 4))
design.fact <- data.frame(design.fact); names(design.fact) <- c("x1", "x2")
y <- branin(design.fact); names(y) <- "y"

if (requireNamespace("DiceKriging")) { library(DiceKriging)
## model: km
model <- DiceKriging::km(design = design.fact, response = y)
contourview(model, levels=30)
contourview(branin, dim=2, levels=30, col='red', add=TRUE)
}

```

```

if (requireNamespace("rlibkriging")) { library(rlibkriging)
## model: Kriging
model <- Kriging(X = as.matrix(design.fact), y = as.matrix(y), kernel="matern3_2")
contourview(model, levels=30)
contourview(branin, dim=2, levels=30, col='red', add=TRUE)
}

## model: glm
model <- glm(y ~ 1+ x1 + x2 + I(x1^2) + I(x2^2) + x1*x2, data=cbind(y,design.fact))
contourview(model, levels=30)
contourview(branin, dim=2, levels=30, col='red', add=TRUE)

if (requireNamespace("DiceEval")) { library(DiceEval)
## model: StepLinear
model <- modelFit(design.fact, y, type = "StepLinear")
contourview(model, levels=30)
contourview(branin, dim=2, levels=30, col='red', add=TRUE)
}

## End(Not run)

```

**EvalInterval.function** *eval function and cast result to a list of y, y\_low, y\_up (possibly NA)*

## Description

eval function and cast result to a list of y, y\_low, y\_up (possibly NA)

## Usage

```
EvalInterval.function(fun, X, vectorized = FALSE, dim = ncol(X))
```

## Arguments

fun	function to evaluate
X	matrix of input values for fun
vectorized	whether fun is vectorized or not
dim	dimension of input values for fun if

## Value

list of y, y\_low, y\_up

`expand.grids`*Create a Data Frame from all combinations of factor variables***Description**

Generalization of base::expand.grid to more than 2 variables.

**Usage**

```
expand.grids(d = length(list(...)), ...)
```

**Arguments**

<code>d</code>	number of variables (taken in following arguments with modulo)
<code>...</code>	variables to combine, as arrays of values

**Value**

data frame of all possible combinations of variables values

`filledcontourview.function`

*Plot a contour view of a prediction model or function, including design points if available.*

**Description**

Plot a contour view of a prediction model or function, including design points if available.

**Usage**

```
## S3 method for class 'function'
filledcontourview(
  fun,
  vectorized = FALSE,
  dim = NULL,
  center = NULL,
  lty_center = 2,
  col_center = "black",
  axis = NULL,
  npoints = 21,
  levels = 10,
  lty_levels = 1,
  col_levels = if (!is.null(col) & length(col) == 1) col.levels(col, levels - 1) else
    col.levels("blue", levels - 1),
```

```
col = NULL,
col_fading_interval = 0.5,
mfrow = NULL,
Xlab = NULL,
ylab = NULL,
Xlim = NULL,
title = NULL,
add = FALSE,
...
)

## S3 method for class 'km'
filledcontourview(
  km_model,
  type = "UK",
  center = NULL,
  axis = NULL,
  npoints = 21,
  levels = pretty(km_model@y, 10),
  col_points = if (!is.null(col) & length(col) == 1) col else "red",
  col_levels = if (!is.null(col) & length(col) == 1) col.levels(col, levels) else
    col.levels("blue", levels),
  col = NULL,
  conf_level = 0.5,
  conf_fading = 0.5,
  bg_fading = 1,
  mfrow = NULL,
  Xlab = NULL,
  ylab = NULL,
  Xlim = NULL,
  title = NULL,
  add = FALSE,
  ...
)

## S3 method for class 'Kriging'
filledcontourview(
  Kriging_model,
  center = NULL,
  axis = NULL,
  npoints = 21,
  levels = pretty(Kriging_model$y(), 10),
  col_points = if (!is.null(col) & length(col) == 1) col else "red",
  col_levels = if (!is.null(col) & length(col) == 1) col.levels(col, levels) else
    col.levels("blue", levels),
  col = NULL,
  conf_level = 0.5,
  conf_fading = 0.5,
```

```

bg_fading = 1,
mfrw = NULL,
Xlab = NULL,
ylab = NULL,
Xlim = NULL,
title = NULL,
add = FALSE,
...
)

## S3 method for class 'NuggetKriging'
filledcontourview(
  NuggetKriging_model,
  center = NULL,
  axis = NULL,
  npoints = 21,
  levels = pretty(NuggetKriging_model$y(), 10),
  col_points = if (!is.null(col) & length(col) == 1) col else "red",
  col_levels = if (!is.null(col) & length(col) == 1) col.levels(col, levels) else
    col.levels("blue", levels),
  col = NULL,
  conf_level = 0.5,
  conf_fading = 0.5,
  bg_fading = 1,
  mfrw = NULL,
  Xlab = NULL,
  ylab = NULL,
  Xlim = NULL,
  title = NULL,
  add = FALSE,
  ...
)

## S3 method for class 'NoiseKriging'
filledcontourview(
  NoiseKriging_model,
  center = NULL,
  axis = NULL,
  npoints = 21,
  levels = pretty(NoiseKriging_model$y(), 10),
  col_points = if (!is.null(col) & length(col) == 1) col else "red",
  col_levels = if (!is.null(col) & length(col) == 1) col.levels(col, levels) else
    col.levels("blue", levels),
  col = NULL,
  conf_level = 0.5,
  conf_fading = 0.5,
  bg_fading = 1,
  mfrw = NULL,

```

```
Xlab = NULL,  
ylab = NULL,  
Xlim = NULL,  
title = NULL,  
add = FALSE,  
...  
)  
  
## S3 method for class 'glm'  
filledcontourview(  
  glm_model,  
  center = NULL,  
  axis = NULL,  
  npoints = 21,  
  levels = pretty(glm_model$fitted.values, 10),  
  col_points = if (!is.null(col) & length(col) == 1) col else "red",  
  col_levels = if (!is.null(col) & length(col) == 1) col.levels(col, levels) else  
    col.levels("blue", levels),  
  col = NULL,  
  conf_level = 0.5,  
  conf_fading = 0.5,  
  bg_fading = 1,  
  mfrow = NULL,  
  Xlab = NULL,  
  ylab = NULL,  
  Xlim = NULL,  
  title = NULL,  
  add = FALSE,  
  ...  
)  
  
## S3 method for class 'list'  
filledcontourview(  
  modelFit_model,  
  center = NULL,  
  axis = NULL,  
  npoints = 21,  
  levels = pretty(modelFit_model$data$Y, 10),  
  col_points = if (!is.null(col) & length(col) == 1) col else "red",  
  col_levels = if (!is.null(col) & length(col) == 1) col.levels(col, levels) else  
    col.levels("blue", levels),  
  col = NULL,  
  bg_fading = 1,  
  mfrow = NULL,  
  Xlab = NULL,  
  ylab = NULL,  
  Xlim = NULL,  
  title = NULL,
```

```

add = FALSE,
...
)
filledcontourview(...)

```

## Arguments

<code>fun</code>	a function or 'predict()' -like function that returns a simple numeric or mean and standard error: <code>list(mean=...,se=...)</code> .
<code>vectorized</code>	is <code>fun</code> vectorized?
<code>dim</code>	input variables dimension of the model or function.
<code>center</code>	optional coordinates (as a list or data frame) of the center of the section view if the model's dimension is > 2.
<code>lty_center</code>	line type for the section center of the plot (if any).
<code>col_center</code>	color for the section center of the plot (if any).
<code>axis</code>	optional matrix of 2-axis combinations to plot, one by row. The value <code>NULL</code> leads to all possible combinations i.e. <code>choose(D, 2)</code> .
<code>npoints</code>	an optional number of points to discretize plot of response surface and uncertainties.
<code>levels</code>	(number of) contour levels to display.
<code>lty_levels</code>	contour line type.
<code>col_levels</code>	color for the surface.
<code>col</code>	color of the object (use <code>col_*</code> for specific objects).
<code>col_fading_interval</code>	an optional factor of alpha (color channel) fading used to plot function output intervals (if any).
<code>mfrow</code>	an optional list to force <code>par(mfrow = ...)</code> call. The default value <code>NULL</code> is automatically set for compact view.
<code>Xlab</code>	an optional list of string to overload names for X.
<code>ylab</code>	an optional string to overload name for y.
<code>Xlim</code>	an optional list to force x range for all plots. The default value <code>NULL</code> is automatically set to include all design points.
<code>title</code>	an optional overload of main title.
<code>add</code>	to print graphics on an existing window.
<code>...</code>	arguments of the <code>filledcontourview.km</code> , <code>filledcontourview.glm</code> , <code>filledcontourview.Kriging</code> or <code>filledcontourview.function</code> function
<code>km_model</code>	an object of class "km".
<code>type</code>	the kriging type to use for model prediction.
<code>col_points</code>	color of points.
<code>conf_level</code>	confidence hulls to display.

`conf_fading` an optional factor of alpha (color channel) fading used to plot confidence hull.  
`bg_fading` an optional factor of alpha (color channel) fading used to plot design points outside from this section.  
`Kriging_model` an object of class "Kriging".  
`NuggetKriging_model`  
                  an object of class "Kriging".  
`NoiseKriging_model`  
                  an object of class "Kriging".  
`glm_model` an object of class "glm".  
`modelFit_model` an object returned by DiceEval::modelFit.

## Details

If available, experimental points are plotted with fading colors. Points that fall in the specified section (if any) have the color specified `col_points` while points far away from the center have shaded versions of the same color. The amount of fading is determined using the Euclidean distance between the plotted point and center.

## Author(s)

Yann Richet, IRSN

## See Also

[sectionview.function](#) for a section plot, and [sectionview3d.function](#) for a 2D section plot.  
[sectionview.km](#) for a section plot, and [sectionview3d.km](#) for a 2D section plot.  
[sectionview.Kriging](#) for a section plot, and [sectionview3d.Kriging](#) for a 2D section plot.  
[sectionview.NuggetKriging](#) for a section plot, and [sectionview3d.NuggetKriging](#) for a 2D section plot.  
[sectionview.NoiseKriging](#) for a section plot, and [sectionview3d.NoiseKriging](#) for a 2D section plot.  
[sectionview.glm](#) for a section plot, and [sectionview3d.glm](#) for a 2D section plot.  
[sectionview.glm](#) for a section plot, and [sectionview3d.glm](#) for a 2D section plot.

## Examples

```

x1 <- rnorm(15)
x2 <- rnorm(15)

y <- x1 + x2 + rnorm(15)
model <- lm(y ~ x1 + x2)

filledcontourview(function(x) sum(x),
                  dim=2, Xlim=cbind(range(x1),range(x2)), col='black')
points(x1,x2)

filledcontourview(function(x) {

```

```

x = as.data.frame(x)
colnames(x) <- all.vars(model$call)[-1]
predict.lm(model, newdata=x, se.fit=FALSE)
}, vectorized=TRUE, dim=2,
Xlim=cbind(range(x1),range(x2)), add=TRUE)

if (requireNamespace("DiceKriging")) { library(DiceKriging)

X = matrix(runif(15*2),ncol=2)
y = apply(X,1,branin)

model <- km(design = X, response = y, covtype="matern3_2")

filledcontourview(model)

}

if (requireNamespace("rribkriging")) { library(rribkriging)

X = matrix(runif(15*2),ncol=2)
y = apply(X,1,branin)

model <- Kriging(X = X, y = y, kernel="matern3_2")

filledcontourview(model)

}

if (requireNamespace("rribkriging")) { library(rribkriging)

X = matrix(runif(15*2),ncol=2)
y = apply(X,1,branin) + 5*rnorm(15)

model <- NuggetKriging(X = X, y = y, kernel="matern3_2")

filledcontourview(model)

}

if (requireNamespace("rribkriging")) { library(rribkriging)

X = matrix(runif(15*2),ncol=2)
y = apply(X,1,branin) + 5*rnorm(15)

model <- NoiseKriging(X = X, y = y, kernel="matern3_2", noise=rep(5^2,15))

filledcontourview(model)

}

x1 <- rnorm(15)
x2 <- rnorm(15)

```

```

y <- x1 + x2^2 + rnorm(15)
model <- glm(y ~ x1 + I(x2^2))

filledcontourview(model)

if (requireNamespace("DiceEval")) { library(DiceEval)

X = matrix(runif(15*2), ncol=2)
y = apply(X, 1, branin)

model <- modelFit(X, y, type = "StepLinear")

filledcontourview(model)

}

## A 2D example - Branin-Hoo function
filledcontourview(branin, dim=2, levels=30, col='black')

## Not run:
## a 16-points factorial design, and the corresponding response
d <- 2; n <- 16
design.fact <- expand.grid(seq(0, 1, length = 4), seq(0, 1, length = 4))
design.fact <- data.frame(design.fact); names(design.fact) <- c("x1", "x2")
y <- branin(design.fact); names(y) <- "y"

if (requireNamespace("DiceKriging")) { library(DiceKriging)
## model: km
model <- DiceKriging::km(design = design.fact, response = y)
filledcontourview(model, levels=30)
filledcontourview(branin, dim=2, levels=30, col='red', add=TRUE)
}

if (requireNamespace("rlibkriging")) { library(rlibkriging)
## model: Kriging
model <- Kriging(X = as.matrix(design.fact), y = as.matrix(y), kernel="matern3_2")
filledcontourview(model, levels=30)
filledcontourview(branin, dim=2, levels=30, col='red', add=TRUE)
}

## model: glm
model <- glm(y ~ 1+ x1 + x2 + I(x1^2) + I(x2^2) + x1*x2, data=cbind(y,design.fact))
filledcontourview(model, levels=30)
filledcontourview(branin, dim=2, levels=30, col='red', add=TRUE)

if (requireNamespace("DiceEval")) { library(DiceEval)
## model: StepLinear
model <- modelFit(design.fact, y, type = "StepLinear")
filledcontourview(model, levels=30)
filledcontourview(branin, dim=2, levels=30, col='red', add=TRUE)
}

## End(Not run)

```

**is.mesh** *Checks if a mesh is valid*

### Description

Checks if a mesh is valid

### Usage

```
is.mesh(x)
```

### Arguments

x	mesh to check
---	---------------

### Value

TRUE if mesh is valid

**is\_in.mesh** *Checks if some point belongs to a given mesh*

### Description

Checks if some point belongs to a given mesh

### Usage

```
is_in.mesh(x, mesh)
```

### Arguments

x	point to check
mesh	mesh identifying the set which X may belong

### Examples

```
is_in.mesh(-0.5, mesh=geometry::delaunayn(matrix(c(0,1), ncol=1), output.options =TRUE))
is_in.mesh(0.5, mesh=geometry::delaunayn(matrix(c(0,1), ncol=1), output.options =TRUE))

x =matrix(-.5, ncol=2, nrow=1)
is_in.mesh(x, mesh=geometry::delaunayn(matrix(c(0,0,1,1,0,0), ncol=2), output.options =TRUE))

x =matrix(.5, ncol=2, nrow=1)
is_in.mesh(x, mesh=geometry::delaunayn(matrix(c(0,0,1,1,0,0), ncol=2), output.options =TRUE))
```

<code>is_in.p</code>	<i>Test if points are in a hull</i>
----------------------	-------------------------------------

### Description

Test if points are in a hull

### Usage

```
is_in.p(x, p, h = NULL)
```

### Arguments

<code>x</code>	points to test
<code>p</code>	points defining the hull
<code>h</code>	hull itself (built from <code>p</code> if given as <code>NULL</code> (default))

### Examples

```
is_in.p(x=-0.5,p=matrix(c(0,1),ncol=1))
is_in.p(x=0.5,p=matrix(c(0,1),ncol=1))
is_in.p(x=matrix(-.5,ncol=2,nrow=1),p=matrix(c(0,0,1,1,0,0),ncol=2))
is_in.p(x=matrix(.25,ncol=2,nrow=1),p=matrix(c(0,0,1,1,0,0),ncol=2))
is_in.p(x=matrix(-.5,ncol=3,nrow=1),p=matrix(c(0,0,0,1,0,0,0,1,0,0,0,1),ncol=3,byrow = TRUE))
is_in.p(x=matrix(.25,ncol=3,nrow=1),p=matrix(c(0,0,0,1,0,0,0,1,0,0,0,1),ncol=3,byrow = TRUE))
```

<code>Memoize.function</code>	<i>Memoize a function</i>
-------------------------------	---------------------------

### Description

Before each call of a function, check that the cache holds the results and returns it if available. Otherwise, compute `f` and cache the result for next evaluations.

### Usage

```
Memoize.function(fun)
```

### Arguments

<code>fun</code>	function to memoize
------------------	---------------------

### Value

a function with same behavior than argument one, but using cache.

### Examples

```
f=function(n) rnorm(n);
F=Memoize.function(f);
F(5); F(6); F(5)
```

mesh	<i>Builds a mesh from a design aor set of points</i>
------	--

### Description

Builds a mesh from a design aor set of points

### Usage

```
mesh(intervals, mesh.type = "seq", mesh.sizes = 11)
```

### Arguments

intervals	bounds to inverse in, each column contains min and max of each dimension
mesh.type	function or "unif" or "seq" (default) or "LHS" to preform interval partition
mesh.sizes	number of parts for mesh (duplicate for each dimension if using "seq")

### Value

delaunay mesh (list(p,tri,...) from geometry)

### Examples

```
mesh = mesh(intervals=matrix(c(0,1,0,1),ncol=2),mesh.type="unif",mesh.sizes=10)
plot2d_mesh(mesh)
```

mesh_exsets	<i>Search excursion set of nD function, sampled by a mesh</i>
-------------	---

### Description

Search excursion set of nD function, sampled by a mesh

**Usage**

```
mesh_exsets(
  f,
  vectorized = FALSE,
  threshold,
  sign,
  intervals,
  mesh.type = "seq",
  mesh.sizes = 11,
  maxerror_f = 1e-09,
  tol = .Machine$double.eps^0.25,
  ex_filter.tri = all,
  ...
)
```

**Arguments**

<code>f</code>	Function to inverse at 'threshold'
<code>vectorized</code>	boolean: is <code>f</code> already vectorized ? (default: FALSE) or if function: vectorized version of <code>f</code> .
<code>threshold</code>	target value to inverse
<code>sign</code>	focus at conservative for above ( <code>sign=1</code> ) or below ( <code>sign=-1</code> ) the threshold
<code>intervals</code>	bounds to inverse in, each column contains min and max of each dimension
<code>mesh.type</code>	"unif" or "seq" (default) or "LHS" to preform interval partition
<code>mesh.sizes</code>	number of parts for mesh (duplicate for each dimension if using "seq")
<code>maxerror_f</code>	maximal tolerance on <code>f</code> precision
<code>tol</code>	the desired accuracy (convergence tolerance on <code>f</code> arg).
<code>ex_filter.tri</code>	boolean function to validate a <code>geometry::tri</code> as considered in excursion : 'any' or 'all'
<code>...</code>	parameters to forward to <code>roots_mesh(...)</code> call

**Examples**

```
# mesh_exsets(function(x) x, threshold=.51, sign=1, intervals=rbind(0,1),
#   maxerror_f=1E-2,tol=1E-2) # for faster testing
# mesh_exsets(function(x) x, threshold=.50000001, sign=1, intervals=rbind(0,1),
#   maxerror_f=1E-2,tol=1E-2) # for faster testing
# mesh_exsets(function(x) sum(x), threshold=.51,sign=1, intervals=cbind(rbind(0,1),rbind(0,1)),
#   maxerror_f=1E-2,tol=1E-2) # for faster testing
# mesh_exsets(sin,threshold=0,sign="sup",interval=c(pi/2,5*pi/2),
#   maxerror_f=1E-2,tol=1E-2) # for faster testing

if (identical(Sys.getenv("NOT_CRAN"), "true")) { # too long for CRAN on Windows

  e = mesh_exsets(function(x) (0.25+x[1])^2+(0.5+x[2])^2 ,
    threshold =0.25,sign=-1, intervals=matrix(c(-1,1,-1,1),nrow=2),
```

```

maxerror_f=1E-2,tol=1E-2) # for faster testing

plot(e$p,xlim=c(-1,1),ylim=c(-1,1));
apply(e$tri,1,function(tri) polygon(e$p[tri,],col=rgb(.4,.4,.4)))

if (requireNamespace("rgl")) {
  e = mesh_exsets(function(x) (0.5+x[1])^2+(-0.5+x[2])^2+(0.+x[3])^2,
    threshold = .25,sign=-1, mesh.type="unif",
    intervals=matrix(c(-1,1,-1,1,-1,1),nrow=2),
    maxerror_f=1E-2,tol=1E-2) # for faster testing

  rgl:::plot3d(e$p,xlim=c(-1,1),ylim=c(-1,1),zlim=c(-1,1));
  apply(e$tri,1,function(tri) rgl:::lines3d(e$p[tri,]))
}
}
```

**mesh\_level***Mesh level set of function***Description**

Mesh level set of function

**Usage**

```
mesh_level(f, vectorized = FALSE, level = 0, intervals, mesh, ...)
```

**Arguments**

<i>f</i>	function to be evaluated on the mesh
<i>vectorized</i>	logical or function. If TRUE, <i>f</i> is assumed to be vectorized.
<i>level</i>	level/threshold value
<i>intervals</i>	matrix of intervals
<i>mesh</i>	mesh object or type
...	additional arguments passed to <i>f</i>

---

**min\_dist***Minimal distance between one point to many points*

---

**Description**

Minimal distance between one point to many points

**Usage**

```
min_dist(x, X, norm = rep(1, ncol(X)))
```

**Arguments**

x	one point
X	matrix of points (same number of columns than x)
norm	normalization vector of distance (same number of columns than x)

**Value**

minimal distance

**Examples**

```
min_dist(runif(3),matrix(runif(30),ncol=3))
```

---

**optimis***Title Multi-local optimization wrapper for optim, using (possibly parallel) multistart.*

---

**Description**

Title Multi-local optimization wrapper for optim, using (possibly parallel) multistart.

**Usage**

```
optimis(
  pars,
  fn,
  fn.NaN = NaN,
  .apply = "mclapply",
  pars.eps = 1e-05,
  control = list(),
  ...
)
```

**Arguments**

<code>pars</code>	starting points for optim
<code>fn</code>	objective function, like in <code>optim()</code> .
<code>fn.NaN</code>	replacement value of <code>fn</code> when returns <code>NaN</code>
<code>.apply</code>	loop/parallelization backend for multistart ("mclapply", "lapply" or "foreach")
<code>pars.eps</code>	minimal distance between two solutions to be considered different
<code>control</code>	control parameters for <code>optim()</code>
<code>...</code>	additional arguments passed to <code>optim()</code>

**Value**

list with best solution and all solutions

**Author(s)**

Yann Richet, IRSN

**Examples**

```
fn = function(x) ifelse(x==0,1,sin(x)/x)
# plot(fn, xlim=c(-20,20))
optim( par=5, fn,lower=-20,upper=20,method='L-BFGS-B')
optims(pars=t(t(seq(-20,20,,20))),fn,lower=-20,upper=20,method='L-BFGS-B')

# Branin function (3 local minimas)
f = function (x) {
  x1 <- x[1] * 15 - 5
  x2 <- x[2] * 15
  (x2 - 5/(4 * pi^2) * (x1^2) + 5/pi * x1 - 6)^2 + 10 * (1 - 1/(8 * pi)) * cos(x1) + 10
}
# expect to find 3 local minimas
optims(pars=matrix(runif(100),ncol=2),f,method="L-BFGS-B",lower=c(0,0),upper=c(1,1))
```

**plot2d\_mesh**

*Plot a two dimensional mesh*

**Description**

Plot a two dimensional mesh

**Usage**

```
plot2d_mesh(
  mesh,
  color.nodes = "black",
  color.mesh = "darkgray",
  alpha = 0.4,
  ...
)
```

**Arguments**

mesh	2-dimensional mesh to draw
color.nodes	color of the mesh nodes
color.mesh	color of the mesh elements
alpha	transparency of the mesh elements & nodes
...	optional arguments passed to plot function

**Examples**

```
plot2d_mesh(mesh_exsets(f = function(x) sin(pi*x[1])*sin(pi*x[2]),
                         threshold=0, sign=1, mesh.type="unif", mesh.size=11,
                         intervals = matrix(c(1/2,5/2,1/2,5/2), nrow=2)))
```

**plot3d\_mesh***Plot a three dimensional mesh***Description**

Plot a three dimensional mesh

**Usage**

```
plot3d_mesh(
  mesh,
  engine3d = NULL,
  color.nodes = "black",
  color.mesh = "darkgray",
  alpha = 0.4,
  ...
)
```

**Arguments**

mesh	3-dimensional mesh to draw
engine3d	3d framework to use: 'rgl' if installed or 'scatterplot3d' (default)
color.nodes	color of the mesh nodes
color.mesh	color of the mesh elements
alpha	transparency of the mesh elements & nodes
...	optional arguments passed to plot function

## Examples

```
if (identical(Sys.getenv("NOT_CRAN"), "true")) { # too long for CRAN on Windows

  plot3d_mesh(mesh_exsets(function(x) (0.5+x[1])^2+(-0.5+x[2])^2+(0.+x[3])^2,
                           threshold = .25, sign=-1, mesh.type="unif",
                           maxerror_f=1E-2, tol=1E-2, # faster display
                           intervals=matrix(c(-1,1,-1,1,-1,1),nrow=2)),
              engine3d='scatterplot3d')

  if (requireNamespace("rgl")) {
    plot3d_mesh(mesh_exsets(function(x) (0.5+x[1])^2+(-0.5+x[2])^2+(0.+x[3])^2,
                           threshold = .25, sign=-1, mesh.type="unif",
                           maxerror_f=1E-2, tol=1E-2, # faster display
                           intervals=matrix(c(-1,1,-1,1,-1,1),nrow=2)),engine3d='rgl')
  }
}
```

---

**plot\_mesh**

*Plot a one dimensional mesh*

---

## Description

Plot a one dimensional mesh

## Usage

```
plot_mesh(
  mesh,
  y = 0,
  color.nodes = "black",
  color.mesh = "darkgray",
  alpha = 0.4,
  ...
)
```

## Arguments

<code>mesh</code>	1-dimensional mesh to draw
<code>y</code>	ordinate value where to draw the mesh
<code>color.nodes</code>	color of the mesh nodes
<code>color.mesh</code>	color of the mesh elements
<code>alpha</code>	transparency of the mesh elements & nodes
<code>...</code>	optional arguments passed to plot function

## Examples

```
plot_mesh(mesh_exsets(function(x) x, threshold=.51, sign=1, intervals=rbind(0,1)))
plot_mesh(mesh_exsets(function(x) (x-.5)^2, threshold=.1, sign=-1, intervals=rbind(0,1)))
```

---

points_in.mesh	<i>Extract points of mesh which belong to the mesh triangulation (may not contain all points)</i>
----------------	---

---

**Description**

Extract points of mesh which belong to the mesh triangulation (may not contain all points)

**Usage**

```
points_in.mesh(mesh)
```

**Arguments**

mesh                mesh (list(p,tri,...) from geometry)

**Value**

points coordinates inside the mesh triangulation

---

points_out.mesh	<i>Extract points of mesh which do not belong to the mesh triangulation (may not contain all points)</i>
-----------------	--

---

**Description**

Extract points of mesh which do not belong to the mesh triangulation (may not contain all points)

**Usage**

```
points_out.mesh(mesh)
```

**Arguments**

mesh                (list(p,tri,...) from geometry)

**Value**

points coordinates outside the mesh triangulation

root

*One Dimensional Root (Zero) Finding*

---

**Description**

Search one root with given precision (on y). Iterate over uniroot as long as necessary.

**Usage**

```
root(
  f,
  lower,
  upper,
  maxerror_f = 1e-07,
  f_lower = f(lower, ...),
  f_upper = f(upper, ...),
  tol = .Machine$double.eps^0.25,
  convexity = FALSE,
  rec = 0,
  max.rec = NA,
  ...
)
```

**Arguments**

f	the function for which the root is sought.
lower	the lower end point of the interval to be searched.
upper	the upper end point of the interval to be searched.
maxerror_f	the maximum error on f evaluation (iterates over uniroot to converge).
f_lower	the same as f(lower).
f_upper	the same as f(upper).
tol	the desired accuracy (convergence tolerance on f arg).
convexity	the learned convexity factor of the function, used to reduce the boundaries for uniroot.
rec	counter of recursive level.
max.rec	maximal number of recursive level before failure (stop).
...	additional named or unnamed arguments to be passed to f.

**Author(s)**

Yann Richet, IRSN

## Examples

```

f=function(x) {cat("f");1-exp(x)}; f(root(f,lower=-1,upper=2))
f=function(x) {cat("f");exp(x)-1}; f(root(f,lower=-1,upper=2))

.f = function(x) 1-exp(1*x)
f=function(x) {cat("f");y=.f(x);points(x,y,pch=20,col=rgb(0,0,0,.2));y}
plot(.f,xlim=c(-1,2)); f(root(f,lower=-1,upper=2))

.f = function(x) exp(10*x)-1
f=function(x) {cat("f");y=.f(x);points(x,y,pch=20);y}
plot(.f,xlim=c(-1,2)); f(root(f,lower=-1,upper=2))

.f = function(x) exp(100*x)-1
f=function(x) {cat("f");y=.f(x);points(x,y,pch=20);y}
plot(.f,xlim=c(-1,2)); f(root(f,lower=-1,upper=2))

f=function(x) {cat("f");exp(100*x)-1}; f(root(f,lower=-1,upper=2))

## Not run:

# Quite hard functions to find roots

## Increasing function
## convex
n.f=0
.f = function(x) exp(10*x)-1
f=function(x) {n.f<-n.f+1;y=.f(x);points(x,y,pch=20);y}
plot(.f,xlim=c(-.1,.2)); f(root(f,lower=-1,upper=2))
print(n.f)
## non-convex
n.f=0
.f = function(x) 1-exp(-10*x)
f=function(x) {n.f<-n.f+1;y=.f(x);points(x,y,pch=20);y}
plot(.f,xlim=c(-.1,.2)); f(root(f,lower=-1,upper=2))
print(n.f)

# ## Decreasing function
# ## non-convex
n.f=0
.f = function(x) 1-exp(10*x)
f=function(x) {n.f<-n.f+1;y=.f(x);points(x,y,pch=20,col=rgb(0,0,0,.2));y}
plot(.f,xlim=c(-.1,.2)); f(root(f,lower=-1,upper=2))
print(n.f)
# ## convex
n.f=0
.f = function(x) exp(-10*x)-1
f=function(x) {n.f<-n.f+1;y=.f(x);points(x,y,pch=20,col=rgb(0,0,0,.2));y}
plot(.f,xlim=c(-.1,.2)); f(root(f,lower=-1,upper=2))
print(n.f)

## End(Not run)

```

---

roots*One Dimensional Multiple Roots (Zero) Finding*

---

**Description**

Search multiple roots of 1D function, sampled/splitted by a (1D) mesh

**Usage**

```
roots(
  f,
  vectorized = FALSE,
  interval,
  maxerror_f = 1e-07,
  split = "seq",
  split.size = 11,
  tol = .Machine$double.eps^0.25,
  .lapply = parallel::mclapply,
  ...
)
```

**Arguments**

f	Function to find roots
vectorized	boolean: is f already vectorized ? (default: FALSE) or if function: vectorized version of f.
interval	bounds to inverse in
maxerror_f	the maximum error on f evaluation (iterates over uniroot to converge).
split	function or "unif" or "seq" (default) to preform interval partition
split.size	number of parts to perform uniroot inside
tol	the desired accuracy (convergence tolerance on f arg).
.lapply	control the loop/vectorization over different roots (defaults to multicore apply).
...	additional named or unnamed arguments to be passed to f.

**Value**

array of x, so f(x)=target

**Examples**

```
roots(sin,interval=c(pi/2,5*pi/2))
roots(sin,interval=c(pi/2,1.5*pi/2))

f=function(x)exp(x)-1;
f(roots(f,interval=c(-1,2)))
```

```
f=function(x)exp(1000*x)-1;
f(roots(f,interval=c(-1,2)))
```

**roots\_mesh***Multi Dimensional Multiple Roots (Zero) Finding, sampled by a mesh***Description**

Multi Dimensional Multiple Roots (Zero) Finding, sampled by a mesh

**Usage**

```
roots_mesh(
  f,
  vectorized = FALSE,
  intervals,
  mesh.type = "seq",
  mesh.sizes = 11,
  maxerror_f = 1e-07,
  tol = .Machine$double.eps^0.25,
  ...
)
```

**Arguments**

<b>f</b>	Function (one or more dimensions) to find roots of
<b>vectorized</b>	is f already vectorized ? (default: no)
<b>intervals</b>	bounds to inverse in, each column contains min and max of each dimension
<b>mesh.type</b>	function or "unif" or "seq" (default) to preform interval partition
<b>mesh.sizes</b>	number of parts for mesh (duplicate for each dimension if using "seq")
<b>maxerror_f</b>	the maximum error on f evaluation (iterates over uniroot to converge).
<b>tol</b>	the desired accuracy (convergence tolerance on f arg).
<b>...</b>	Other args for f

**Value**

matrix of x, so f(x)=0

## Examples

```

roots_mesh(function(x) x-.51, intervals=rbind(0,1))
roots_mesh(function(x) sum(x)-.51, intervals=cbind(rbind(0,1),rbind(0,1)))
roots_mesh(sin,intervals=c(pi/2,5*pi/2))
roots_mesh(f = function(x) sin(pi*x[1])*sin(pi*x[2]),
           intervals = matrix(c(1/2,5/2,1/2,5/2),nrow=2))

r = roots_mesh(f = function(x) (0.25+x[1])^2+(0.5+x[2])^2 - .25,
intervals=matrix(c(-1,1,-1,1),nrow=2), mesh.size=5)
plot(r,xlim=c(-1,1),ylim=c(-1,1))

r = roots_mesh(function(x) (0.5+x[1])^2+(-0.5+x[2])^2+(0.+x[3])^2 - .5,
               mesh.sizes = 11,
               intervals=matrix(c(-1,1,-1,1,-1,1),nrow=2))
scatterplot3d::scatterplot3d(r,xlim=c(-1,1),ylim=c(-1,1),zlim=c(-1,1))

roots_mesh(function(x)exp(x)-1,intervals=c(-1,2))
roots_mesh(function(x)exp(1000*x)-1,intervals=c(-1,2))

```

**sectionview.function** *Plot a section view of a prediction model or function, including design points if available.*

## Description

Plot a section view of a prediction model or function, including design points if available.

## Usage

```

## S3 method for class ``function``
sectionview(
  fun,
  vectorized = FALSE,
  dim = NULL,
  center = NULL,
  lty_center = 2,
  col_center = "black",
  axis = NULL,
  npoints = 101,
  col_fun = if (!is.null(col)) col else "blue",
  col = NULL,
  col_fading_interval = 0.5,
  mfrw = NULL,
  Xlab = NULL,
  ylab = NULL,
  Xlim = NULL,
  ylim = NULL,
  title = NULL,

```

```
add = FALSE,
...
)

## S3 method for class 'matrix'
sectionview(
  X,
  y,
  center = NULL,
  lty_center = 2,
  col_center = "black",
  axis = NULL,
  col_points = if (!is.null(col)) col else "red",
  col = NULL,
  col_fading_interval = 0.5,
  bg_fading = 5,
  mfrow = NULL,
  Xlab = NULL,
  ylab = NULL,
  Xlim = NULL,
  ylim = NULL,
  title = NULL,
  add = FALSE,
  ...
)

## S3 method for class 'character'
sectionview(eval_str, axis = NULL, mfrow = NULL, ...)

## S3 method for class 'km'
sectionview(
  km_model,
  type = "UK",
  center = NULL,
  axis = NULL,
  npoints = 101,
  col_points = if (!is.null(col)) col else "red",
  col_fun = if (!is.null(col)) col else "blue",
  col = NULL,
  conf_level = 0.95,
  conf_fading = 0.5,
  bg_fading = 5,
  mfrow = NULL,
  Xlab = NULL,
  ylab = NULL,
  Xlim = NULL,
  ylim = NULL,
  title = NULL,
```

```
add = FALSE,
...
)

## S3 method for class 'Kriging'
sectionview(
  Kriging_model,
  center = NULL,
  axis = NULL,
  npoints = 101,
  col_points = if (!is.null(col)) col else "red",
  col_fun = if (!is.null(col)) col else "blue",
  col = NULL,
  conf_level = 0.95,
  conf_fading = 0.5,
  bg_fading = 5,
  mfrow = NULL,
  Xlab = NULL,
  ylab = NULL,
  Xlim = NULL,
  ylim = NULL,
  title = NULL,
  add = FALSE,
  ...
)

## S3 method for class 'NuggetKriging'
sectionview(
  NuggetKriging_model,
  center = NULL,
  axis = NULL,
  npoints = 101,
  col_points = if (!is.null(col)) col else "red",
  col_fun = if (!is.null(col)) col else "blue",
  col = NULL,
  conf_level = 0.95,
  conf_fading = 0.5,
  bg_fading = 5,
  mfrow = NULL,
  Xlab = NULL,
  ylab = NULL,
  Xlim = NULL,
  ylim = NULL,
  title = NULL,
  add = FALSE,
  ...
)
```

```
## S3 method for class 'NoiseKriging'
sectionview(
  NoiseKriging_model,
  center = NULL,
  axis = NULL,
  npoints = 101,
  col_points = if (!is.null(col)) col else "red",
  col_fun = if (!is.null(col)) col else "blue",
  col = NULL,
  conf_level = 0.95,
  conf_fading = 0.5,
  bg_fading = 5,
  mfrow = NULL,
  Xlab = NULL,
  ylab = NULL,
  Xlim = NULL,
  ylim = NULL,
  title = NULL,
  add = FALSE,
  ...
)

## S3 method for class 'glm'
sectionview(
  glm_model,
  center = NULL,
  axis = NULL,
  npoints = 101,
  col_points = if (!is.null(col)) col else "red",
  col_fun = if (!is.null(col)) col else "blue",
  col = NULL,
  conf_level = 0.95,
  conf_fading = 0.5,
  bg_fading = 5,
  mfrow = NULL,
  Xlab = NULL,
  ylab = NULL,
  Xlim = NULL,
  ylim = NULL,
  title = NULL,
  add = FALSE,
  ...
)

## S3 method for class 'list'
sectionview(
  modelFit_model,
  center = NULL,
```

```

axis = NULL,
npoints = 101,
col_points = if (!is.null(col)) col else "red",
col_fun = if (!is.null(col)) col else "blue",
col = NULL,
bg_fading = 5,
mfrow = NULL,
Xlab = NULL,
ylab = NULL,
Xlim = NULL,
ylim = NULL,
title = NULL,
add = FALSE,
...
)
sectionview(....)

```

## Arguments

<code>fun</code>	a function or 'predict()'‑like function that returns a simple numeric, or an interval, or mean and standard error: <code>list(mean=...,se=...)</code> .
<code>vectorized</code>	is <code>fun</code> vectorized?
<code>dim</code>	input variables dimension of the model or function.
<code>center</code>	optional coordinates (as a list or data frame) of the center of the section view if the model's dimension is > 2.
<code>lty_center</code>	line type for the section center of the plot (if any).
<code>col_center</code>	color for the section center of the plot (if any).
<code>axis</code>	optional matrix of 2-axis combinations to plot, one by row. The value <code>NULL</code> leads to all possible combinations i.e. <code>choose(D, 2)</code> .
<code>npoints</code>	an optional number of points to discretize plot of response surface and uncertainties.
<code>col_fun</code>	color of the function plot.
<code>col</code>	color of the object (use <code>col_*</code> for specific objects).
<code>col_fading_interval</code>	an optional factor of alpha (color channel) fading used to plot confidence intervals.
<code>mfrow</code>	an optional list to force <code>par(mfrow = ...)</code> call. The default value <code>NULL</code> is automatically set for compact view.
<code>Xlab</code>	an optional list of string to overload names for X.
<code>ylab</code>	an optional string to overload name for y.
<code>Xlim</code>	an optional list to force x range for all plots. The default value <code>NULL</code> is automatically set to include all design points.
<code>ylim</code>	an optional list to force y range for all plots.

<code>title</code>	an optional overload of main title.
<code>add</code>	to print graphics on an existing window.
<code>...</code>	arguments of the <code>sectionview.km</code> , <code>sectionview.glm</code> , <code>sectionview.Kriging</code> or <code>sectionview.function</code> function
<code>X</code>	the matrix of input design.
<code>y</code>	the array of output values (two columns means an interval).
<code>col_points</code>	color of points.
<code>bg_fading</code>	an optional factor of alpha (color channel) fading used to plot design points outside from this section.
<code>eval_str</code>	the expression to evaluate in each subplot.
<code>km_model</code>	an object of class "km".
<code>type</code>	the kriging type to use for model prediction.
<code>conf_level</code>	an optional list of confidence intervals to display.
<code>conf_fading</code>	an optional factor of alpha (color channel) fading used to plot confidence intervals.
<code>Kriging_model</code>	an object of class "Kriging".
<code>NuggetKriging_model</code>	an object of class "Kriging".
<code>NoiseKriging_model</code>	an object of class "Kriging".
<code>glm_model</code>	an object of class "glm".
<code>modelFit_model</code>	an object returned by <code>DiceEval::modelFit</code> .

## Details

If available, experimental points are plotted with fading colors. Points that fall in the specified section (if any) have the color specified `col_points` while points far away from the center have shaded versions of the same color. The amount of fading is determined using the Euclidean distance between the plotted point and center.

## Author(s)

Yann Richet, IRSN

## See Also

[sectionview.function](#) for a section plot, and [sectionview3d.function](#) for a 2D section plot.  
[sectionview.matrix](#) for a section plot, and [sectionview3d.matrix](#) for a 2D section plot.  
[sectionview.matrix](#) for a section plot, and [sectionview3d.matrix](#) for a 2D section plot.  
[sectionview.km](#) for a section plot, and [sectionview3d.km](#) for a 2D section plot.  
[sectionview.Kriging](#) for a section plot, and [sectionview3d.Kriging](#) for a 2D section plot.  
[sectionview.NuggetKriging](#) for a section plot, and [sectionview3d.NuggetKriging](#) for a 2D section plot.

`sectionview.NoiseKriging` for a section plot, and `sectionview3d.NoiseKriging` for a 2D section plot.

`sectionview.glm` for a section plot, and `sectionview3d.glm` for a 2D section plot.

`sectionview.glm` for a section plot, and `sectionview3d.glm` for a 2D section plot.

## Examples

```
x1 <- rnorm(15)
x2 <- rnorm(15)

y <- x1 + x2 + rnorm(15)
model <- lm(y ~ x1 + x2)

sectionview(function(x) sum(x),
           dim=2, center=c(0,0), Xlim=cbind(range(x1),range(x2)), col='black')

sectionview(function(x) {
  x = as.data.frame(x)
  colnames(x) <- all.vars(model$call)[-1]
  p = predict.lm(model, newdata=x, se.fit=TRUE)
  cbind(p$fit-1.96 * p$se.fit, p$fit+1.96 * p$se.fit)
}, vectorized=TRUE, dim=2, center=c(0,0),
Xlim=cbind(range(x1),range(x2)), add=TRUE)

X = matrix(runif(15*2),ncol=2)
y = apply(X,1,branin)

sectionview(X,y, center=c(.5,.5))

x1 <- rnorm(15)
x2 <- rnorm(15)

y <- x1 + x2^2 + rnorm(15)
model <- glm(y ~ x1 + I(x2^2))

sectionview(model, center=c(.5,.5))

sectionview("abline(h=5)")
if (requireNamespace("DiceKriging")) { library(DiceKriging)

X = matrix(runif(15*2),ncol=2)
y = apply(X,1,branin)

model <- km(design = X, response = y, covtype="matern3_2")

sectionview(model, center=c(.5,.5))

}

if (requireNamespace("rlibkriging")) { library(rlibkriging)

X = matrix(runif(15*2),ncol=2)
```

```
y = apply(X,1,branin)

model <- Kriging(X = X, y = y, kernel="matern3_2")

sectionview(model, center=c(.5,.5))

}

if (requireNamespace("rlibkriging")) { library(rlibkriging)

X = matrix(runif(15*2),ncol=2)
y = apply(X,1,branin) + 5*rnorm(15)

model <- NuggetKriging(X = X, y = y, kernel="matern3_2")

sectionview(model, center=c(.5,.5))

}

if (requireNamespace("rlibkriging")) { library(rlibkriging)

X = matrix(runif(15*2),ncol=2)
y = apply(X,1,branin) + 5*rnorm(15)

model <- NoiseKriging(X = X, y = y, kernel="matern3_2", noise=rep(5^2,15))

sectionview(model, center=c(.5,.5))

}

x1 <- rnorm(15)
x2 <- rnorm(15)

y <- x1 + x2^2 + rnorm(15)
model <- glm(y ~ x1 + I(x2^2))

sectionview(model, center=c(.5,.5))

if (requireNamespace("DiceEval")) { library(DiceEval)

X = matrix(runif(15*2),ncol=2)
y = apply(X,1,branin)

model <- modelFit(X, y, type = "StepLinear")

sectionview(model, center=c(.5,.5))

}

## A 2D example - Branin-Hoo function
sectionview(branin, center= c(.5,.5), col='black')

## Not run:
```

```

## a 16-points factorial design, and the corresponding response
d <- 2; n <- 16
design.fact <- expand.grid(seq(0, 1, length = 4), seq(0, 1, length = 4))
design.fact <- data.frame(design.fact); names(design.fact) <- c("x1", "x2")
y <- branin(design.fact); names(y) <- "y"

if (requireNamespace("DiceKriging")) { library(DiceKriging)
## model: km
model <- DiceKriging::km(design = design.fact, response = y)
sectionview(model, center= c(.5,.5))
sectionview(branin, center= c(.5,.5), col='red', add=TRUE)
}

if (requireNamespace("rlibkriging")) { library(rlibkriging)
## model: Kriging
model <- Kriging(X = as.matrix(design.fact), y = as.matrix(y), kernel="matern3_2")
sectionview(model, center= c(.5,.5))
sectionview(branin, center= c(.5,.5), col='red', add=TRUE)
}

## model: glm
model <- glm(y ~ 1+ x1 + x2 + I(x1^2) + I(x2^2) + x1*x2, data=cbind(y,design.fact))
sectionview(model, center= c(.5,.5))
sectionview(branin, center= c(.5,.5), col='red', add=TRUE)

if (requireNamespace("DiceEval")) { library(DiceEval)
## model: StepLinear
model <- modelFit(design.fact, y, type = "StepLinear")
sectionview(model, center= c(.5,.5))
sectionview(branin, center= c(.5,.5), col='red', add=TRUE)
}

## End(Not run)

```

### sectionview3d.function

*Plot a contour view of a prediction model or function, including design points if available.*

### Description

Plot a contour view of a prediction model or function, including design points if available.

### Usage

```

## S3 method for class ``function``
sectionview3d(
  fun,
  vectorized = FALSE,

```

```
dim = NULL,
center = NULL,
axis = NULL,
npoints = 21,
col_fun = if (!is.null(col)) col else "blue",
col = NULL,
col_fading_interval = 0.5,
mfrow = NULL,
Xlab = NULL,
ylab = NULL,
Xlim = NULL,
ylim = NULL,
title = NULL,
add = FALSE,
engine3d = NULL,
...
)

## S3 method for class 'matrix'
sectionview3d(
  X,
  y,
  center = NULL,
  axis = NULL,
  col_points = if (!is.null(col)) col else "red",
  col = NULL,
  col_fading_interval = 0.5,
  bg_fading = 1,
  mfrow = NULL,
  Xlab = NULL,
  ylab = NULL,
  Xlim = NULL,
  ylim = NULL,
  title = NULL,
  add = FALSE,
  engine3d = NULL,
  ...
)

## S3 method for class 'character'
sectionview3d(eval_str, axis = NULL, mfrow = NULL, ...)

## S3 method for class 'km'
sectionview3d(
  km_model,
  type = "UK",
  center = NULL,
  axis = NULL,
```

```
npoints = 21,
col_points = if (!is.null(col)) col else "red",
col_fun = if (!is.null(col)) col else "blue",
col = NULL,
conf_level = 0.95,
conf_fading = 0.5,
bg_fading = 1,
mfrow = NULL,
Xlab = NULL,
ylab = NULL,
Xlim = NULL,
ylim = NULL,
title = NULL,
add = FALSE,
engine3d = NULL,
...
)

## S3 method for class 'Kriging'
sectionview3d(
  Kriging_model,
  center = NULL,
  axis = NULL,
  npoints = 21,
  col_points = if (!is.null(col)) col else "red",
  col_fun = if (!is.null(col)) col else "blue",
  col = NULL,
  conf_level = 0.95,
  conf_fading = 0.5,
  bg_fading = 1,
  mfrow = NULL,
  Xlab = NULL,
  ylab = NULL,
  Xlim = NULL,
  ylim = NULL,
  title = NULL,
  add = FALSE,
  engine3d = NULL,
  ...
)

## S3 method for class 'NuggetKriging'
sectionview3d(
  NuggetKriging_model,
  center = NULL,
  axis = NULL,
  npoints = 21,
  col_points = if (!is.null(col)) col else "red",
```

```
col_fun = if (!is.null(col)) col else "blue",
col = NULL,
conf_level = 0.95,
conf_fading = 0.5,
bg_fading = 1,
mfrow = NULL,
Xlab = NULL,
ylab = NULL,
Xlim = NULL,
ylim = NULL,
title = NULL,
add = FALSE,
engine3d = NULL,
...
)

## S3 method for class 'NoiseKriging'
sectionview3d(
  NoiseKriging_model,
  center = NULL,
  axis = NULL,
  npoints = 21,
  col_points = if (!is.null(col)) col else "red",
  col_fun = if (!is.null(col)) col else "blue",
  col = NULL,
  conf_level = 0.95,
  conf_fading = 0.5,
  bg_fading = 1,
  mfrow = NULL,
  Xlab = NULL,
  ylab = NULL,
  Xlim = NULL,
  ylim = NULL,
  title = NULL,
  add = FALSE,
  engine3d = NULL,
  ...
)

## S3 method for class 'glm'
sectionview3d(
  glm_model,
  center = NULL,
  axis = NULL,
  npoints = 21,
  col_points = if (!is.null(col)) col else "red",
  col_fun = if (!is.null(col)) col else "blue",
  col = NULL,
```

```

conf_level = 0.95,
conf_fading = 0.5,
bg_fading = 1,
mfrow = NULL,
Xlab = NULL,
ylab = NULL,
Xlim = NULL,
ylim = NULL,
title = NULL,
add = FALSE,
engine3d = NULL,
...
)

## S3 method for class 'list'
sectionview3d(
  modelFit_model,
  center = NULL,
  axis = NULL,
  npoints = 21,
  col_points = if (!is.null(col)) col else "red",
  col_fun = if (!is.null(col)) col else "blue",
  col = NULL,
  bg_fading = 1,
  mfrow = NULL,
  Xlab = NULL,
  ylab = NULL,
  Xlim = NULL,
  ylim = NULL,
  title = NULL,
  add = FALSE,
  engine3d = NULL,
  ...
)
sectionview3d(...)
```

## Arguments

<code>fun</code>	a function or 'predict()'‑like function that returns a simple numeric, or an interval, or mean and standard error: <code>list(mean=...,se=...)</code> .
<code>vectorized</code>	is <code>fun</code> vectorized?
<code>dim</code>	input variables dimension of the model or function.
<code>center</code>	optional coordinates (as a list or data frame) of the center of the section view if the model's dimension is > 2.
<code>axis</code>	optional matrix of 2-axis combinations to plot, one by row. The value <code>NULL</code> leads to all possible combinations i.e. <code>choose(D, 2)</code> .

<code>npoints</code>	an optional number of points to discretize plot of response surface and uncertainties.
<code>col_fun</code>	color of the function plot.
<code>col</code>	color of the object (use <code>col_*</code> for specific objects).
<code>col_fading_interval</code>	an optional factor of alpha (color channel) fading used to plot confidence intervals.
<code>mfrow</code>	an optional list to force <code>par(mfrow = ...)</code> call. The default value <code>NULL</code> is automatically set for compact view.
<code>Xlab</code>	an optional list of string to overload names for X.
<code>ylab</code>	an optional string to overload name for y.
<code>Xlim</code>	an optional list to force x range for all plots. The default value <code>NULL</code> is automatically set to include all design points (and their 1-99 percentiles).
<code>ylim</code>	an optional list to force y range for all plots. The default value <code>NULL</code> is automatically set to include all design points (and their 1-99 percentiles).
<code>title</code>	an optional overload of main title.
<code>add</code>	to print graphics on an existing window.
<code>engine3d</code>	3D view package to use. "rgl" if available, otherwise "scatterplot3d" by default.
<code>...</code>	arguments of the <code>sectionview3d.km</code> , <code>sectionview3d.glm</code> , <code>sectionview3d.Kriging</code> or <code>sectionview3d.function</code> function
<code>X</code>	the matrix of input design.
<code>y</code>	the array of output values (two columns means an interval).
<code>col_points</code>	color of points.
<code>bg_fading</code>	an optional factor of alpha (color channel) fading used to plot design points outside from this section.
<code>eval_str</code>	the expression to evaluate in each subplot.
<code>km_model</code>	an object of class "km".
<code>type</code>	the kriging type to use for model prediction.
<code>conf_level</code>	an optional list of confidence intervals to display.
<code>conf_fading</code>	an optional factor of alpha (color channel) fading used to plot confidence intervals.
<code>Kriging_model</code>	an object of class "Kriging".
<code>NuggetKriging_model</code>	an object of class "Kriging".
<code>NoiseKriging_model</code>	an object of class "Kriging".
<code>glm_model</code>	an object of class "glm".
<code>modelFit_model</code>	an object returned by <code>DiceEval::modelFit</code> .

## Details

If available, experimental points are plotted with fading colors. Points that fall in the specified section (if any) have the color specified `col_points` while points far away from the center have shaded versions of the same color. The amount of fading is determined using the Euclidean distance between the plotted point and center.

## Author(s)

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## See Also

[sectionview.function](#) for a section plot, and [sectionview3d.function](#) for a 2D section plot.  
[sectionview.matrix](#) for a section plot, and [sectionview3d.matrix](#) for a 2D section plot.  
[sectionview3d.matrix](#) for a section plot.  
[sectionview.km](#) for a section plot, and [sectionview3d.km](#) for a 2D section plot.  
[sectionview.Kriging](#) for a section plot, and [sectionview3d.Kriging](#) for a 2D section plot.  
[sectionview.NuggetKriging](#) for a section plot, and [sectionview3d.NuggetKriging](#) for a 2D section plot.  
[sectionview.NoiseKriging](#) for a section plot, and [sectionview3d.NoiseKriging](#) for a 2D section plot.  
[sectionview.glm](#) for a section plot, and [sectionview3d.glm](#) for a 2D section plot.  
[sectionview.glm](#) for a section plot, and [sectionview3d.glm](#) for a 2D section plot.

## Examples

```
x1 <- rnorm(15)
x2 <- rnorm(15)

y <- x1 + x2 + rnorm(15)
model <- lm(y ~ x1 + x2)

DiceView:::open3d();
DiceView:::plot3d(x1,x2,y)
sectionview3d(function(x) sum(x),
            dim=2, Xlim=cbind(range(x1),range(x2)), add=TRUE, col='black')

sectionview3d(function(x) {
  x = as.data.frame(x)
  colnames(x) <- all.vars(model$call)[-1]
  p = predict.lm(model, newdata=x, se.fit=TRUE)
  list(mean=p$fit, se=p$se.fit)
}, vectorized=TRUE, dim=2,
      Xlim=cbind(range(x1),range(x2)), add=TRUE)

X = matrix(runif(15*2),ncol=2)
y = apply(X,1,branin)
```

```
sectionview3d(X, y)

x1 <- rnorm(15)
x2 <- rnorm(15)

y <- x1 + x2^2 + rnorm(15)
model <- glm(y ~ x1 + I(x2^2))

sectionview3d(model)

sectionview3d("abline(h=0.25,col='red')")
if (requireNamespace("DiceKriging")) { library(DiceKriging)

X = matrix(runif(15*2),ncol=2)
y = apply(X,1,branin)

model <- km(design = X, response = y, covtype="matern3_2")

sectionview3d(model)

}

if (requireNamespace("rlibkriging")) { library(rlibkriging)

X = matrix(runif(15*2),ncol=2)
y = apply(X,1,branin)

model <- Kriging(X = X, y = y, kernel="matern3_2")

sectionview3d(model)

}

if (requireNamespace("rlibkriging")) { library(rlibkriging)

X = matrix(runif(15*2),ncol=2)
y = apply(X,1,branin) + 5*rnorm(15)

model <- NuggetKriging(X = X, y = y, kernel="matern3_2")

sectionview3d(model)

}

if (requireNamespace("rlibkriging")) { library(rlibkriging)

X = matrix(runif(15*2),ncol=2)
y = apply(X,1,branin) + 5*rnorm(15)

model <- NoiseKriging(X = X, y = y, kernel="matern3_2", noise=rep(5^2,15))

sectionview3d(model)
```

```

}

x1 <- rnorm(15)
x2 <- rnorm(15)

y <- x1 + x2^2 + rnorm(15)
model <- glm(y ~ x1 + I(x2^2))

sectionview3d(model)

if (requireNamespace("DiceEval")) { library(DiceEval)

X = matrix(runif(15*2),ncol=2)
y = apply(X,1,branin)

model <- modelFit(X, y, type = "StepLinear")

sectionview3d(model)

}

## A 2D example - Branin-Hoo function
sectionview3d(branin, dim=2, col='black')

## Not run:
## a 16-points factorial design, and the corresponding response
d <- 2; n <- 16
design факт <- expand.grid(seq(0, 1, length = 4), seq(0, 1, length = 4))
design факт <- data.frame(design факт); names(design факт) <- c("x1", "x2")
y <- branin(design факт); names(y) <- "y"

if (requireNamespace("DiceKriging")) { library(DiceKriging)
## model: km
model <- DiceKriging::km(design = design факт, response = y)
sectionview3d(model)
sectionview3d(branin, dim=2, col='red', add=TRUE)
}

if (requireNamespace("rlibkriging")) { library(rlibkriging)
## model: Kriging
model <- Kriging(X = as.matrix(design факт), y = as.matrix(y), kernel="matern3_2")
sectionview3d(model)
sectionview3d(branin, dim=2, col='red', add=TRUE)
}

## model: glm
model <- glm(y ~ 1+ x1 + x2 + I(x1^2) + I(x2^2) + x1*x2, data=cbind(y,design факт))
sectionview3d(model)
sectionview3d(branin, dim=2, col='red', add=TRUE)

if (requireNamespace("DiceEval")) { library(DiceEval)
## model: StepLinear
model <- modelFit(design факт, y, type = "StepLinear")
}

```

```

sectionview3d(model)
sectionview3d(branin, dim=2, col='red', add=TRUE)
}

## End(Not run)

```

**Vectorize.function** *Vectorize a multidimensional Function*

## Description

Vectorize a d-dimensional (input) function, in the same way that base::Vectorize for 1-dimensional functions.

## Usage

```

Vectorize.function(
  fun,
  dim,
  .combine = rbind,
  .lapply = parallel::mclapply,
  ...
)

```

## Arguments

<code>fun</code>	'dim'-dimensional function to Vectorize
<code>dim</code>	dimension of input arguments of <code>fun</code>
<code>.combine</code>	how to combine results (default using <code>c()</code> )
<code>.lapply</code>	how to vectorize FUN call (default is <code>parallel::mclapply</code> )
<code>...</code>	optional args to pass to ' <code>Apply.function()</code> ', including <code>.combine</code> , <code>.lapply</code> , or optional args passed to ' <code>fun</code> '.

## Value

a vectorized function (to be called on matrix argument, on each row)

## Examples

```

f = function(x)x[1]+1; f(1:10); F = Vectorize.function(f,1);
F(1:10); #F = Vectorize(f); F(1:10);

f2 = function(x)x[1]+x[2]; f2(1:10); F2 = Vectorize.function(f2,2);
F2(cbind(1:10,11:20));

f3 = function(x)list(mean=x[1]+x[2],se=x[1]*x[2]); f3(1:10); F3 = Vectorize.function(f3,2);
F3(cbind(1:10,11:20));

```

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