

Package ‘butcher’

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Title Model Butcher

Version 0.1.3

Description Provides a set of five S3 generics to axe components of fitted model objects and help reduce the size of model objects saved to disk.

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URL <https://butcher.tidymodels.org>

BugReports <https://github.com/tidymodels/butcher/issues>

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methods,
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usethis (\geq 1.5.0),
utils

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e1071,
earth,
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flexsurv,
ipred,
kernlab,
kknn,
knitr,
MASS,
mda,
modeldata,
NMF,
nnet,

parsnip (*i*= 0.1.4),
 pkgload,
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 QSARdata,
 randomForest,
 ranger,
 RANN,
 recipes,
 rmarkdown,
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 rsample,
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R topics documented:

axe-C5.0	3
axe-classbagg	4
axe-earth	5
axe-elnet	6
axe-flexsurvreg	7
axe-formula	8
axe-function	9
axe-gausspr	10
axe-glmnet	11
axe-kknn	12
axe-ksvm	13
axe-lm	14
axe-mds	15
axe-model_fit	16
axe-multnet	17
axe-nnet	18
axe-randomForest	19
axe-ranger	20
axe-recipe	22
axe-rpart	27
axe-sclass	28
axe-spark	29
axe-survreg	30
axe-survreg.penal	31
axe-terms	32
axe-train	34
axe-train.recipe	35
axe-xgb.Booster	36

axe_call	37
axe_ctrl	38
axe_data	39
axe_env	40
axe_fitted	41
butcher	42
butcher_example	42
locate	43
new_model_butcher	43
ui	44
weigh	44

Index	45
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axe-C5.0	<i>Axing a C5.0.</i>
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Description

C5.0 objects are created from the `C50` package, which provides an interface to the C5.0 classification model. The models that can be generated include basic tree-based models as well as rule-based models.

Usage

```
## S3 method for class 'C5.0'
axe_call(x, verbose = FALSE, ...)

## S3 method for class 'C5.0'
axe_ctrl(x, verbose = FALSE, ...)

## S3 method for class 'C5.0'
axe_fitted(x, verbose = FALSE, ...)
```

Arguments

<code>x</code>	A model object.
<code>verbose</code>	Print information each time an axe method is executed. Notes how much memory is released and what functions are disabled. Default is <code>FALSE</code> .
<code>...</code>	Any additional arguments related to axing.

Value

Axed C5.0 object.

Examples

```
# Load libraries
suppressWarnings(suppressMessages(library(parsnip)))
suppressWarnings(suppressMessages(library(rsample)))
suppressWarnings(suppressMessages(library(rpart)))

# Load data
```

```

set.seed(1234)
split <- initial_split(kyphosis, props = 9/10)
spine_train <- training(split)

# Create model and fit
c5_fit <- decision_tree(mode = "classification") %>%
  set_engine("C5.0") %>%
  fit(Kyphosis ~ ., data = spine_train)

out <- butcher(c5_fit, verbose = TRUE)

# Try another model from parsnip
c5_fit2 <- boost_tree(mode = "classification", trees = 100) %>%
  set_engine("C5.0") %>%
  fit(Kyphosis ~ ., data = spine_train)
out <- butcher(c5_fit2, verbose = TRUE)

# Create model object from original library
library(C50)
library(modeldata)
data(mlc_churn)
c5_fit3 <- C5.0(x = mlc_churn[, -20], y = mlc_churn$churn)
out <- butcher(c5_fit3, verbose = TRUE)

```

axe-classbagg

Axing a classbagg object.

Description

classbagg objects are created from the **ipred** package, which leverages various resampling and bagging techniques to improve predictive models.

Usage

```

## S3 method for class 'classbagg'
axe_call(x, verbose = FALSE, ...)

## S3 method for class 'classbagg'
axe_data(x, verbose = FALSE, ...)

## S3 method for class 'classbagg'
axe_env(x, verbose = FALSE, ...)

```

Arguments

x	A model object.
verbose	Print information each time an axe method is executed. Notes how much memory is released and what functions are disabled. Default is FALSE.
...	Any additional arguments related to axing.

Value

Axed classbagg object.

Examples

```
# Load libraries
suppressWarnings(suppressMessages(library(ipred)))
suppressWarnings(suppressMessages(library(rpart)))
suppressWarnings(suppressMessages(library(MASS)))

# Load data
data("GlaucomaM", package = "TH.data")

classbagg_fit <- bagging(Class ~ ., data = GlaucomaM, coob = TRUE)

out <- butcher(classbagg_fit, verbose = TRUE)

# Fit another model
data("DLBCL", package = "ipred")

mod <- bagging(Gene.Expression ~ MGEc.1 + MGEc.2 + MGEc.3 + MGEc.4 + IPI,
               data = DLBCL,
               coob = TRUE)

out <- butcher(mod, verbose = TRUE)
```

axe-earth

Axing an earth object.

Description

earth objects are created from the **earth** package, which is leveraged to do multivariate adaptive regression splines.

Usage

```
## S3 method for class 'earth'
axe_call(x, verbose = FALSE, ...)

## S3 method for class 'earth'
axe_data(x, verbose = FALSE, ...)

## S3 method for class 'earth'
axe_fitted(x, verbose = FALSE, ...)
```

Arguments

x	A model object.
verbose	Print information each time an axe method is executed. Notes how much memory is released and what functions are disabled. Default is FALSE.
...	Any additional arguments related to axing.

Value

Axed earth object.

Examples

```
# Load libraries
suppressWarnings(suppressMessages(library(parsnip)))

# Create model and fit
earth_fit <- mars(mode = "regression") %>%
  set_engine("earth") %>%
  fit(Volume ~ ., data = trees)

out <- butcher(earth_fit, verbose = TRUE)

# Another earth model object
suppressWarnings(suppressMessages(library(earth)))
earth_mod <- earth(Volume ~ ., data = trees)
out <- butcher(earth_mod, verbose = TRUE)
```

axe-*elnet*

Axing an elnet.

Description

elnet objects are created from the **glmnet** package, leveraged to fit generalized linear models via penalized maximum likelihood.

Usage

```
## S3 method for class 'elnet'
axe_call(x, verbose = FALSE, ...)
```

Arguments

<code>x</code>	A model object.
<code>verbose</code>	Print information each time an axe method is executed. Notes how much memory is released and what functions are disabled. Default is FALSE.
<code>...</code>	Any additional arguments related to axing.

Value

Axed model object.

Examples

```
if (rlang::is_installed("glmnet")) {

  # Load libraries
  suppressWarnings(suppressMessages(library(parsnip)))
  suppressWarnings(suppressMessages(library(rsample)))

  # Load data
  split <- initial_split(mtcars, props = 9/10)
  car_train <- training(split)
```

```
# Create model and fit
elnet_fit <- linear_reg(mixture = 0, penalty = 0.1) %>%
  set_engine("glmnet") %>%
  fit_xy(x = car_train[, 2:11], y = car_train[, 1, drop = FALSE])

out <- butcher(elnet_fit, verbose = TRUE)

}
```

axe-flexsurvreg	<i>Axing an flexsurvreg.</i>
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Description

flexsurvreg objects are created from the **flexsurv** package. They differ from survreg in that the fitted models are not limited to certain parametric distributions. Users can define their own distribution, or leverage distributions like the generalized gamma, generalized F, and the Royston-Parmar spline model.

Usage

```
## S3 method for class 'flexsurvreg'
axe_call(x, verbose = FALSE, ...)

## S3 method for class 'flexsurvreg'
axe_env(x, verbose = FALSE, ...)
```

Arguments

x	A model object.
verbose	Print information each time an axe method is executed. Notes how much memory is released and what functions are disabled. Default is FALSE.
...	Any additional arguments related to axing.

Value

Axed flexsurvreg object.

Examples

```
# Load libraries
suppressWarnings(suppressMessages(library(parsnip)))
suppressWarnings(suppressMessages(library(flexsurv)))

# Create model and fit
flexsurvreg_fit <- surv_reg(mode = "regression", dist = "gengamma") %>%
  set_engine("flexsurv") %>%
  fit(Surv(Tstart, Tstop, status) ~ trans, data = bosms3)

out <- butcher(flexsurvreg_fit, verbose = TRUE)
```

```
# Another flexsurvreg model object
wrapped_flexsurvreg <- function() {
  some_junk_in_environment <- runif(1e6)
  fit <- flexsurvreg(Surv(futime, fustat) ~ 1,
                    data = ovarian, dist = "weibull")
  return(fit)
}

out <- butcher(wrapped_flexsurvreg(), verbose = TRUE)
```

axe-formula

Axing formulas.

Description

formulas might capture an environment from the modeling development process that carries objects that will not be used for any post- estimation activities.

Usage

```
## S3 method for class 'formula'
axe_env(x, verbose = FALSE, ...)
```

Arguments

x	A model object.
verbose	Print information each time an axe method is executed. Notes how much memory is released and what functions are disabled. Default is FALSE.
...	Any additional arguments related to axing.

Value

Axed formula object.

Examples

```
wrapped_formula <- function() {
  some_junk_in_environment <- runif(1e6)
  ex <- as.formula(paste("y ~", paste(LETTERS, collapse = "+")))
  return(ex)
}

lobstr::obj_size(wrapped_formula())
lobstr::obj_size(butcher(wrapped_formula()))

wrapped_quosure <- function() {
  some_junk_in_environment <- runif(1e6)
  out <- rlang::quo(x)
  return(out)
}

lobstr::obj_size(wrapped_quosure())
lobstr::obj_size(butcher(wrapped_quosure()))
```

axe-function	<i>Axing functions.</i>
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Description

Functions stored in model objects often have heavy environments and bytecode attached. To avoid breaking any post-estimation functions on the model object, the `butchered.function` class is not appended.

Usage

```
## S3 method for class ``function``
axe_env(x, verbose = FALSE, ...)
```

Arguments

<code>x</code>	A model object.
<code>verbose</code>	Print information each time an axe method is executed. Notes how much memory is released and what functions are disabled. Default is <code>FALSE</code> .
<code>...</code>	Any additional arguments related to axing.

Value

Axed function.

Examples

```
# Load libraries
suppressWarnings(suppressMessages(library(caret)))

data(iris)
train_data <- iris[, 1:4]
train_classes <- iris[, 5]

train_fit <- train(train_data, train_classes,
  method = "knn",
  preProcess = c("center", "scale"),
  tuneLength = 10,
  trControl = trainControl(method = "cv"))

out <- axe_env(train_fit$modelInfo$prob, verbose = TRUE)
out <- axe_env(train_fit$modelInfo$levels, verbose = TRUE)
out <- axe_env(train_fit$modelInfo$predict, verbose = TRUE)
```

axe-gausspr

Axing a gausspr.

Description

gausspr objects are created from **kernlab** package, which provides a means to do classification, regression, clustering, novelty detection, quantile regression and dimensionality reduction. Since fitted model objects from **kernlab** are S4, the `butcher_gausspr` class is not appended.

Usage

```
## S3 method for class 'gausspr'
axe_call(x, verbose = FALSE, ...)

## S3 method for class 'gausspr'
axe_data(x, verbose = FALSE, ...)

## S3 method for class 'gausspr'
axe_env(x, verbose = FALSE, ...)

## S3 method for class 'gausspr'
axe_fitted(x, verbose = FALSE, ...)
```

Arguments

<code>x</code>	A model object.
<code>verbose</code>	Print information each time an axe method is executed. Notes how much memory is released and what functions are disabled. Default is FALSE.
<code>...</code>	Any additional arguments related to axing.

Value

Axed gausspr object.

Examples

```
suppressWarnings(suppressMessages(library(kernlab)))

test <- gausspr(Species ~ ., data = iris, var = 2)

out <- butcher(test, verbose = TRUE)

# Example with simulated regression data
x <- seq(-20, 20, 0.1)
y <- sin(x)/x + rnorm(401, sd = 0.03)
test2 <- gausspr(x, y)
out <- butcher(test2, verbose = TRUE)
```

axe-glmnet	<i>Axing a glmnet.</i>
------------	------------------------

Description

glmnet objects are created from the **glmnet** package, leveraged to fit generalized linear models via penalized maximum likelihood.

Usage

```
## S3 method for class 'glmnet'
axe_call(x, verbose = FALSE, ...)
```

Arguments

x	A model object.
verbose	Print information each time an axe method is executed. Notes how much memory is released and what functions are disabled. Default is FALSE.
...	Any additional arguments related to axing.

Value

Axed glmnet object.

Examples

```
if (rlang::is_installed("glmnet")) {
  suppressWarnings(suppressMessages(library(parsnip)))

  # Wrap a parsnip glmnet model
  wrapped_parsnip_glmnet <- function() {
    some_junk_in_environment <- runif(1e6)
    model <- logistic_reg(penalty = 10, mixture = 0.1) %>%
      set_engine("glmnet") %>%
      fit(as.factor(vs) ~ ., data = mtcars)
    return(model$fit)
  }

  out <- butcher(wrapped_parsnip_glmnet(), verbose = TRUE)
}
```

axe-kknn

Axing an kknn.

Description

kknn objects are created from the **kknn** package, which is utilized to do weighted k-Nearest Neighbors for classification, regression and clustering.

Usage

```
## S3 method for class 'kknn'
axe_call(x, verbose = FALSE, ...)

## S3 method for class 'kknn'
axe_env(x, verbose = FALSE, ...)

## S3 method for class 'kknn'
axe_fitted(x, verbose = FALSE, ...)
```

Arguments

x	A model object.
verbose	Print information each time an axe method is executed. Notes how much memory is released and what functions are disabled. Default is FALSE.
...	Any additional arguments related to axing.

Value

Axed kknn object.

Examples

```
# Load libraries
suppressWarnings(suppressMessages(library(parsnip)))
suppressWarnings(suppressMessages(library(rsample)))
suppressWarnings(suppressMessages(library(rpart)))
suppressWarnings(suppressMessages(library(kknn)))

# Load data
set.seed(1234)
split <- initial_split(kyphosis, props = 9/10)
spine_train <- training(split)

# Create model and fit
kknn_fit <- nearest_neighbor(mode = "classification",
                             neighbors = 3,
                             weight_func = "gaussian",
                             dist_power = 2) %>%
  set_engine("kknn") %>%
  fit(Kyphosis ~ ., data = spine_train)

out <- butcher(kknn_fit, verbose = TRUE)
```

```

# Another kknn model object
m <- dim(iris)[1]
val <- sample(1:m,
              size = round(m/3),
              replace = FALSE,
              prob = rep(1/m, m))
iris.learn <- iris[-val,]
iris.valid <- iris[val,]
kknn_fit <- kknn(Species ~ .,
                 iris.learn,
                 iris.valid,
                 distance = 1,
                 kernel = "triangular")
out <- butcher(kknn_fit, verbose = TRUE)

```

axe-ksvm	<i>Axing a ksvm object.</i>
----------	-----------------------------

Description

ksvm objects are created from **kernlab** package, which provides a means to do classification, regression, clustering, novelty detection, quantile regression and dimensionality reduction. Since fitted model objects from **kernlab** are S4, the `butcher_ksvm` class is not appended.

Usage

```

## S3 method for class 'ksvm'
axe_call(x, verbose = FALSE, ...)

## S3 method for class 'ksvm'
axe_data(x, verbose = FALSE, ...)

## S3 method for class 'ksvm'
axe_fitted(x, verbose = FALSE, ...)

```

Arguments

<code>x</code>	A model object.
<code>verbose</code>	Print information each time an axe method is executed. Notes how much memory is released and what functions are disabled. Default is FALSE.
<code>...</code>	Any additional arguments related to axing.

Value

Axed ksvm object.

Examples

```
# Load libraries
suppressWarnings(suppressMessages(library(parsnip)))
suppressWarnings(suppressMessages(library(kernlab)))

# Load data
data(spam)

# Create model and fit
ksvm_class <- svm_poly(mode = "classification") %>%
  set_engine("kernlab") %>%
  fit(type ~ ., data = spam)

out <- butcher(ksvm_class, verbose = TRUE)
```

axe-lm

Axing an lm.

Description

lm objects are created from the base **stats** package.

Usage

```
## S3 method for class 'lm'
axe_call(x, verbose = FALSE, ...)

## S3 method for class 'lm'
axe_env(x, verbose = FALSE, ...)

## S3 method for class 'lm'
axe_fitted(x, verbose = FALSE, ...)
```

Arguments

x	A model object.
verbose	Print information each time an axe method is executed. Notes how much memory is released and what functions are disabled. Default is FALSE.
...	Any additional arguments related to axing.

Value

Axed lm object.

Examples

```
# Load libraries
suppressWarnings(suppressMessages(library(parsnip)))
suppressWarnings(suppressMessages(library(rsample)))
```

```

# Load data
split <- initial_split(mtcars, props = 9/10)
car_train <- training(split)

# Create model and fit
lm_fit <- linear_reg() %>%
  set_engine("lm") %>%
  fit(mpg ~ ., data = car_train)

out <- butcher(lm_fit, verbose = TRUE)

# Another lm object
wrapped_lm <- function() {
  some_junk_in_environment <- runif(1e6)
  fit <- lm(mpg ~ ., data = mtcars)
  return(fit)
}

# Remove junk
cleaned_lm <- axe_env(wrapped_lm(), verbose = TRUE)

# Check size
lobstr::obj_size(cleaned_lm)

# Compare environment in terms component
lobstr::obj_size(attr(wrapped_lm())$terms, ".Environment")
lobstr::obj_size(attr(cleaned_lm$terms, ".Environment"))

```

axe-mda

Axing a mda.

Description

mda objects are created from the **mda** package, leveraged to carry out mixture discriminant analysis.

Usage

```

## S3 method for class 'mda'
axe_call(x, verbose = FALSE, ...)

## S3 method for class 'mda'
axe_env(x, verbose = FALSE, ...)

## S3 method for class 'mda'
axe_fitted(x, verbose = FALSE, ...)

```

Arguments

x	A model object.
verbose	Print information each time an axe method is executed. Notes how much memory is released and what functions are disabled. Default is FALSE.
...	Any additional arguments related to axing.

Value

Axed mda object.

Examples

```
suppressWarnings(suppressMessages(library(mda)))

fit <- mda(Species ~ ., data = iris)
out <- butcher(fit, verbose = TRUE)

# Another mda object
data(glass)
wrapped_mda <- function() {
  some_junk_in_environment <- runif(1e6)
  fit <- mda(Type ~ ., data = glass)
  return(fit)
}

lobstr::obj_size(wrapped_mda())
lobstr::obj_size(butcher(wrapped_mda()))
```

axe-model_fit

Axing an model_fit.

Description

model_fit objects are created from the `parsnip` package.

Usage

```
## S3 method for class 'model_fit'
axe_call(x, verbose = FALSE, ...)

## S3 method for class 'model_fit'
axe_ctrl(x, verbose = FALSE, ...)

## S3 method for class 'model_fit'
axe_data(x, verbose = FALSE, ...)

## S3 method for class 'model_fit'
axe_env(x, verbose = FALSE, ...)

## S3 method for class 'model_fit'
axe_fitted(x, verbose = FALSE, ...)
```

Arguments

<code>x</code>	A model object.
<code>verbose</code>	Print information each time an axe method is executed. Notes how much memory is released and what functions are disabled. Default is <code>FALSE</code> .
<code>...</code>	Any additional arguments related to axing.

Value

Axed model_fit object.

Examples

```
suppressWarnings(suppressMessages(library(parsnip)))
suppressWarnings(suppressMessages(library(rpart)))

# Create model and fit
lm_fit <- linear_reg() %>%
  set_engine("lm") %>%
  fit(mpg ~ ., data = mtcars)

out <- butcher(lm_fit, verbose = TRUE)

# Another parsnip model
rpart_fit <- decision_tree(mode = "regression") %>%
  set_engine("rpart") %>%
  fit(mpg ~ ., data = mtcars, minsplit = 5, cp = 0.1)

out <- butcher(rpart_fit, verbose = TRUE)
```

axe-multnet

Axing an multnet.

Description

multnet objects are created from carrying out multinomial regression in the **glmnet** package.

Usage

```
## S3 method for class 'multnet'
axe_call(x, verbose = FALSE, ...)
```

Arguments

x	A model object.
verbose	Print information each time an axe method is executed. Notes how much memory is released and what functions are disabled. Default is FALSE.
...	Any additional arguments related to axing.

Value

Axed multnet object.

Examples

```
if (rlang::is_installed("glmnet")) {

  # Load libraries
  suppressWarnings(suppressMessages(library(parsnip)))

  # Load data
  set.seed(1234)
  predictrs <- matrix(rnorm(100*20), ncol = 20)
  colnames(predictrs) <- paste0("a", seq_len(ncol(predictrs)))
  response <- as.factor(sample(1:4, 100, replace = TRUE))

  # Create model and fi
  multnet_fit <- multinom_reg() %>%
    set_engine("glmnet") %>%
    fit_xy(x = predictrs, y = response)

  out <- butcher(multnet_fit, verbose = TRUE)

}
```

axe-nnet

Axing a nnet.

Description

nnet objects are created from the **nnet** package, leveraged to fit multilayer perceptron models.

Usage

```
## S3 method for class 'nnet'
axe_call(x, verbose = FALSE, ...)

## S3 method for class 'nnet'
axe_env(x, verbose = FALSE, ...)

## S3 method for class 'nnet'
axe_fitted(x, verbose = FALSE, ...)
```

Arguments

x	A model object.
verbose	Print information each time an axe method is executed. Notes how much memory is released and what functions are disabled. Default is FALSE.
...	Any additional arguments related to axing.

Value

Axed nnet object.

Examples

```
# Load libraries
suppressWarnings(suppressMessages(library(parsnip)))
suppressWarnings(suppressMessages(library(nnet)))

# Create and fit model
nnet_fit <- mlp("classification", hidden_units = 2) %>%
  set_engine("nnet") %>%
  fit(Species ~ ., data = iris)

out <- butcher(nnet_fit, verbose = TRUE)

# Another nnet object
targets <- class.ind(c(rep("setosa", 50),
                        rep("versicolor", 50),
                        rep("virginica", 50)))

fit <- nnet(iris[,1:4],
            targets,
            size = 2,
            rang = 0.1,
            decay = 5e-4,
            maxit = 20)

out <- butcher(fit, verbose = TRUE)
```

axe-randomForest	<i>Axing an randomForest.</i>
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Description

randomForest objects are created from the randomForest package, which is used to train random forests based on Breiman's 2001 work. The package supports ensembles of classification and regression trees.

Usage

```
## S3 method for class 'randomForest'
axe_call(x, verbose = FALSE, ...)

## S3 method for class 'randomForest'
axe_ctrl(x, verbose = FALSE, ...)

## S3 method for class 'randomForest'
axe_env(x, verbose = FALSE, ...)
```

Arguments

x	A model object.
verbose	Print information each time an axe method is executed. Notes how much memory is released and what functions are disabled. Default is FALSE.
...	Any additional arguments related to axing.

Value

Axed randomForest object.

Examples

```
# Load libraries
suppressWarnings(suppressMessages(library(parsnip)))
suppressWarnings(suppressMessages(library(rsample)))
suppressWarnings(suppressMessages(library(rpart)))
suppressWarnings(suppressMessages(library(randomForest)))

# Load data
set.seed(1234)
split <- initial_split(kyphosis, props = 9/10)
spine_train <- training(split)

# Create model and fit
randomForest_fit <- rand_forest(mode = "classification",
                                mtry = 2,
                                trees = 2,
                                min_n = 3) %>%
  set_engine("randomForest") %>%
  fit_xy(x = spine_train[,2:4], y = spine_train$Kyphosis)

out <- butcher(randomForest_fit, verbose = TRUE)

# Another randomForest object
wrapped_rf <- function() {
  some_junk_in_environment <- runif(1e6)
  randomForest_fit <- randomForest(mpg ~ ., data = mtcars)
  return(randomForest_fit)
}

# Remove junk
cleaned_rf <- axe_env(wrapped_rf(), verbose = TRUE)

# Check size
lobstr::obj_size(cleaned_rf)
```

axe-ranger

Axing an ranger.

Description

ranger objects are created from the **ranger** package, which is used as a means to quickly train random forests. The package supports ensembles of classification, regression, survival and probability prediction trees. Given the reliance of post processing functions on the model object, like `importance_pvalues` and `treeInfo`, on the first class listed, the `butcher_ranger` class is not appended.

Usage

```
## S3 method for class 'ranger'
axe_call(x, verbose = FALSE, ...)

## S3 method for class 'ranger'
axe_fitted(x, verbose = FALSE, ...)
```

Arguments

<code>x</code>	A model object.
<code>verbose</code>	Print information each time an axe method is executed. Notes how much memory is released and what functions are disabled. Default is FALSE.
<code>...</code>	Any additional arguments related to axing.

Value

Axed ranger object.

Examples

```
# Load libraries
suppressWarnings(suppressMessages(library(parsnip)))
suppressWarnings(suppressMessages(library(rsample)))
suppressWarnings(suppressMessages(library(ranger)))

# Load data
set.seed(1234)
split <- initial_split(iris, props = 9/10)
iris_train <- training(split)

# Create model and fit
ranger_fit <- rand_forest(mode = "classification",
                          mtry = 2,
                          trees = 20,
                          min_n = 3) %>%
  set_engine("ranger") %>%
  fit(Species ~ ., data = iris_train)

out <- butcher(ranger_fit, verbose = TRUE)

# Another ranger object
wrapped_ranger <- function() {
  n <- 100
  p <- 400
  dat <- data.frame(y = factor(rbinom(n, 1, .5)), replicate(p, runif(n)))
  fit <- ranger(y ~ ., dat, importance = "impurity_corrected")
  return(fit)
}

cleaned_ranger <- axe_fitted(wrapped_ranger(), verbose = TRUE)
```

`axe-recipe`*Axing a recipe object.*

Description

recipe objects are created from the **recipes** package, which is leveraged for its set of data pre-processing tools. These recipes work by sequentially defining each pre-processing step. The implementation of each step, however, results its own class so we bundle all the axe methods related to recipe objects in general here. Note that the butchered class is only added to the recipe as a whole, and not to each pre-processing step.

Usage

```
## S3 method for class 'recipe'
axe_env(x, verbose = FALSE, ...)

## S3 method for class 'step'
axe_env(x, ...)

## S3 method for class 'step_arrange'
axe_env(x, ...)

## S3 method for class 'step_bagimpute'
axe_env(x, ...)

## S3 method for class 'step_bin2factor'
axe_env(x, ...)

## S3 method for class 'step_BoxCox'
axe_env(x, ...)

## S3 method for class 'step_bs'
axe_env(x, ...)

## S3 method for class 'step_center'
axe_env(x, ...)

## S3 method for class 'step_classdist'
axe_env(x, ...)

## S3 method for class 'step_corr'
axe_env(x, ...)

## S3 method for class 'step_count'
axe_env(x, ...)

## S3 method for class 'step_date'
axe_env(x, ...)

## S3 method for class 'step_depth'
axe_env(x, ...)
```

```
## S3 method for class 'step_discretize'
axe_env(x, ...)

## S3 method for class 'step_downsample'
axe_env(x, ...)

## S3 method for class 'step_dummy'
axe_env(x, ...)

## S3 method for class 'step_factor2string'
axe_env(x, ...)

## S3 method for class 'step_filter'
axe_env(x, ...)

## S3 method for class 'step_geodist'
axe_env(x, ...)

## S3 method for class 'step_holiday'
axe_env(x, ...)

## S3 method for class 'step_hyperbolic'
axe_env(x, ...)

## S3 method for class 'step_ica'
axe_env(x, ...)

## S3 method for class 'step_integer'
axe_env(x, ...)

## S3 method for class 'step_interact'
axe_env(x, ...)

## S3 method for class 'step_inverse'
axe_env(x, ...)

## S3 method for class 'step_invlogit'
axe_env(x, ...)

## S3 method for class 'step_isomap'
axe_env(x, ...)

## S3 method for class 'step_knnimpute'
axe_env(x, ...)

## S3 method for class 'step_kpca'
axe_env(x, ...)

## S3 method for class 'step_lag'
axe_env(x, ...)
```

```
## S3 method for class 'step_lincomb'
axe_env(x, ...)

## S3 method for class 'step_log'
axe_env(x, ...)

## S3 method for class 'step_logit'
axe_env(x, ...)

## S3 method for class 'step_lowerimpute'
axe_env(x, ...)

## S3 method for class 'step_meanimpute'
axe_env(x, ...)

## S3 method for class 'step_medianimpute'
axe_env(x, ...)

## S3 method for class 'step_modeimpute'
axe_env(x, ...)

## S3 method for class 'step_mutate'
axe_env(x, ...)

## S3 method for class 'step_naomit'
axe_env(x, ...)

## S3 method for class 'step_nnmf'
axe_env(x, ...)

## S3 method for class 'step_novel'
axe_env(x, ...)

## S3 method for class 'step_num2factor'
axe_env(x, ...)

## S3 method for class 'step_ns'
axe_env(x, ...)

## S3 method for class 'step_nzv'
axe_env(x, ...)

## S3 method for class 'step_ordinalscore'
axe_env(x, ...)

## S3 method for class 'step_other'
axe_env(x, ...)

## S3 method for class 'step_pca'
axe_env(x, ...)

## S3 method for class 'step_pls'
```



```
axe_env(x, ...)

## S3 method for class 'step_poly'
axe_env(x, ...)

## S3 method for class 'step_range'
axe_env(x, ...)

## S3 method for class 'step_ratio'
axe_env(x, ...)

## S3 method for class 'step_regex'
axe_env(x, ...)

## S3 method for class 'step_relu'
axe_env(x, ...)

## S3 method for class 'step_rm'
axe_env(x, ...)

## S3 method for class 'step_rollimpute'
axe_env(x, ...)

## S3 method for class 'step_shuffle'
axe_env(x, ...)

## S3 method for class 'step_slice'
axe_env(x, ...)

## S3 method for class 'step_scale'
axe_env(x, ...)

## S3 method for class 'step_string2factor'
axe_env(x, ...)

## S3 method for class 'step_sqrt'
axe_env(x, ...)

## S3 method for class 'step_spatialsign'
axe_env(x, ...)

## S3 method for class 'step_unorder'
axe_env(x, ...)

## S3 method for class 'step_upsample'
axe_env(x, ...)

## S3 method for class 'step_window'
axe_env(x, ...)

## S3 method for class 'step_YeoJohnson'
axe_env(x, ...)
```

```
## S3 method for class 'step_zv'
axe_env(x, ...)

## S3 method for class 'quosure'
axe_env(x, ...)
```

Arguments

<code>x</code>	A model object.
<code>verbose</code>	Print information each time an axe method is executed. Notes how much memory is released and what functions are disabled. Default is FALSE.
<code>...</code>	Any additional arguments related to axing.

Value

Axed recipe object.

Examples

```
suppressWarnings(suppressMessages(library(recipes)))
library(modeldata)

data(biomass)

biomass_tr <- biomass[biomass$dataset == "Training",]
rec <- recipe(HHV ~ carbon + hydrogen + oxygen + nitrogen + sulfur,
              data = biomass_tr) %>%
  step_center(all_predictors()) %>%
  step_scale(all_predictors()) %>%
  step_spatialsign(all_predictors())

out <- butcher(rec, verbose = TRUE)

# Another recipe object
wrapped_recipes <- function() {
  some_junk_in_environment <- runif(1e6)
  return(
    recipe(mpg ~ cyl, data = mtcars) %>%
      step_center(all_predictors()) %>%
      step_scale(all_predictors())
  )
}

# Remove junk
cleaned_recipes <- axe_env(wrapped_recipes(), verbose = TRUE)

# Check size
lobstr::obj_size(cleaned_recipes)
```

axe-rpart	<i>Axing a rpart.</i>
-----------	-----------------------

Description

rpart objects are created from the **rpart** package, which is used for recursive partitioning for classification, regression and survival trees.

Usage

```
## S3 method for class 'rpart'
axe_call(x, verbose = FALSE, ...)

## S3 method for class 'rpart'
axe_ctrl(x, verbose = FALSE, ...)

## S3 method for class 'rpart'
axe_data(x, verbose = FALSE, ...)

## S3 method for class 'rpart'
axe_env(x, verbose = FALSE, ...)
```

Arguments

x	A model object.
verbose	Print information each time an axe method is executed. Notes how much memory is released and what functions are disabled. Default is FALSE.
...	Any additional arguments related to axing.

Value

Axed rpart object.

Examples

```
# Load libraries
suppressWarnings(suppressMessages(library(parsnip)))
suppressWarnings(suppressMessages(library(rsample)))
suppressWarnings(suppressMessages(library(rpart)))
suppressWarnings(library(lobstr))

# Load data
set.seed(1234)
split <- initial_split(mtcars, props = 9/10)
car_train <- training(split)

# Create model and fit
rpart_fit <- decision_tree(mode = "regression") %>%
  set_engine("rpart") %>%
  fit(mpg ~ ., data = car_train, minsplit = 5, cp = 0.1)

out <- butcher(rpart_fit, verbose = TRUE)
```

```
# Another rpart object
wrapped_rpart <- function() {
  some_junk_in_environment <- runif(1e6)
  fit <- rpart(Kyphosis ~ Age + Number + Start,
               data = kyphosis,
               x = TRUE, y = TRUE)
  return(fit)
}

# Remove junk
cleaned_rpart <- axe_env(wrapped_rpart(), verbose = TRUE)

# Check size
lobstr::obj_size(cleaned_rpart)
```

axe-sclass

Axing a sclass object.

Description

sclass objects are byproducts of classbagg objects.

Usage

```
## S3 method for class 'sclass'
axe_call(x, verbose = FALSE, ...)

## S3 method for class 'sclass'
axe_env(x, verbose = FALSE, ...)
```

Arguments

x	A model object.
verbose	Print information each time an axe method is executed. Notes how much memory is released and what functions are disabled. Default is FALSE.
...	Any additional arguments related to axing.

Value

Axed sclass object.

Examples

```
# Load libraries
suppressWarnings(suppressMessages(library(ipred)))
suppressWarnings(suppressMessages(library(rpart)))
suppressWarnings(suppressMessages(library(MASS)))

# Load data
data("GlaucomaM", package = "TH.data")

classbagg_fit <- bagging(Class ~ ., data = GlaucomaM, coob = TRUE)
```

```

out <- butcher(classbagg_fit$mtrees[[1]], verbose = TRUE)

# Another classbagg object
wrapped_classbagg <- function() {
  some_junk_in_environment <- runif(1e6)
  fit <- bagging(Species ~ .,
                 data = iris,
                 nbagg = 10,
                 coob = TRUE)
  return(fit)
}

# Remove junk
cleaned_classbagg <- butcher(wrapped_classbagg(), verbose = TRUE)

# Check size
lobstr::obj_size(cleaned_classbagg)

```

axe-spark

Axing a spark object.

Description

spark objects are created from the **sparklyr** package, a R interface for Apache Spark. The axe methods available for spark objects are designed such that interoperability is maintained. In other words, for a multilingual machine learning team, butchered spark objects instantiated from **sparklyr** can still be serialized to disk, work in Python, be deployed on Scala, etc. It is also worth noting here that spark objects created from **sparklyr** have a lot of metadata attached to it, including but not limited to the formula, dataset, model, index labels, etc. The axe functions provided are for parsing down the model object both prior saving to disk, or loading from disk. Traditional R save functions are not available for these objects, so functionality is provided in `sparklyr::ml_save`. This function gives the user the option to keep either the `pipeline_model` or the `pipeline`, so both of these objects are retained from butchering, yet removal of one or the other might be conducive to freeing up memory on disk.

Usage

```

## S3 method for class 'ml_model'
axe_call(x, verbose = FALSE, ...)

## S3 method for class 'ml_model'
axe_ctrl(x, verbose = FALSE, ...)

## S3 method for class 'ml_model'
axe_data(x, verbose = FALSE, ...)

## S3 method for class 'ml_model'
axe_fitted(x, verbose = FALSE, ...)

```

Arguments

<code>x</code>	A model object.
<code>verbose</code>	Print information each time an axe method is executed. Notes how much memory is released and what functions are disabled. Default is FALSE.
<code>...</code>	Any additional arguments related to axing.

Value

Axed spark object.

Examples

```
## Not run:
if (FALSE) {

  suppressWarnings(suppressMessages(library(sparklyr)))

  sc <- spark_connect(master = "local")

  iris_tbls <- sdf_copy_to(sc, iris, overwrite = TRUE) %>%
    sdf_random_split(train = 2/3, validation = 2/3, seed = 2018)

  train <- iris_tbls$train
  spark_fit <- ml_logistic_regression(train, Species ~ .)

  out <- butcher(spark_fit, verbose = TRUE)

  spark_disconnect(sc)

}

## End(Not run)
```

axe-survreg

Axing an survreg.

Description

survreg objects are created from the **survival** package. They are returned from the `survreg` function, representing fitted parametric survival models.

Usage

```
## S3 method for class 'survreg'
axe_call(x, verbose = FALSE, ...)

## S3 method for class 'survreg'
axe_data(x, verbose = FALSE, ...)

## S3 method for class 'survreg'
axe_env(x, verbose = FALSE, ...)
```

Arguments

<code>x</code>	A model object.
<code>verbose</code>	Print information each time an axe method is executed. Notes how much memory is released and what functions are disabled. Default is FALSE.
<code>...</code>	Any additional arguments related to axing.

Value

Axed survreg object.

Examples

```
# Load libraries
suppressWarnings(suppressMessages(library(parsnip)))
suppressWarnings(suppressMessages(library(survival)))

# Create model and fit
survreg_fit <- surv_reg(mode = "regression", dist = "weibull") %>%
  set_engine("survival") %>%
  fit(Surv(futime, fustat) ~ 1, data = ovarian)

out <- butcher(survreg_fit, verbose = TRUE)

# Another survreg object
wrapped_survreg <- function() {
  some_junk_in_environment <- runif(1e6)
  fit <- survreg(Surv(time, status) ~ ph.ecog + age + strata(sex),
    data = lung)
  return(fit)
}

# Remove junk
cleaned_survreg <- butcher(wrapped_survreg(), verbose = TRUE)

# Check size
lobstr::obj_size(cleaned_survreg)
```

axe-survreg.penal	<i>Axing an survreg.penal</i>
-------------------	-------------------------------

Description

survreg.penal objects are created from the **survival** package. They are returned from the `survreg` function, representing fitted parametric survival models.

Usage

```
## S3 method for class 'survreg.penal'
axe_call(x, verbose = FALSE, ...)

## S3 method for class 'survreg.penal'
axe_data(x, verbose = FALSE, ...)
```

```
## S3 method for class 'survreg.penal'
axe_env(x, verbose = FALSE, ...)
```

Arguments

<code>x</code>	A model object.
<code>verbose</code>	Print information each time an axe method is executed. Notes how much memory is released and what functions are disabled. Default is FALSE.
<code>...</code>	Any additional arguments related to axing.

Value

Axed survreg object.

Examples

```
# Load libraries
suppressWarnings(suppressMessages(library(parsnip)))
suppressWarnings(suppressMessages(library(survival)))
suppressWarnings(library(lobstr))

# Create model and fit
survreg_fit <- surv_reg(mode = "regression", dist = "weibull") %>%
  set_engine("survival") %>%
  fit(Surv(time, status) ~ rx + frailty.gaussian(litter, df = 13), data = rats)

out <- butcher(survreg_fit, verbose = TRUE)

# Another survreg.penal object
wrapped_survreg.penal <- function() {
  some_junk_in_environment <- runif(1e6)
  fit <- survreg(Surv(time, status) ~ rx +
    frailty.gaussian(litter, df = 13, sparse = FALSE),
    data = rats, subset = (sex == "f"))
  return(fit)
}

# Remove junk
cleaned_sp <- axe_env(wrapped_survreg.penal(), verbose = TRUE)

# Check size
lobstr::obj_size(cleaned_sp)
```

axe-terms

Axing for terms inputs.

Description

Generics related to axing objects of the term class.

Usage

```
## S3 method for class 'terms'  
axe_env(x, verbose = FALSE, ...)
```

Arguments

x	A model object.
verbose	Print information each time an axe method is executed. Notes how much memory is released and what functions are disabled. Default is FALSE.
...	Any additional arguments related to axing.

Value

Axed terms object.

Examples

```
# Using lm  
wrapped_lm <- function() {  
  some_junk_in_environment <- runif(1e6)  
  fit <- lm(mpg ~ ., data = mtcars)  
  return(fit)  
}  
  
# Remove junk  
cleaned_lm <- axe_env(wrapped_lm(), verbose = TRUE)  
  
# Check size  
lobstr::obj_size(cleaned_lm)  
  
# Compare environment in terms component  
lobstr::obj_size(attr(wrapped_lm()$terms, ".Environment"))  
lobstr::obj_size(attr(cleaned_lm$terms, ".Environment"))  
  
# Using rpart  
suppressWarnings(library(rpart))  
  
wrapped_rpart <- function() {  
  some_junk_in_environment <- runif(1e6)  
  fit <- rpart(Kyphosis ~ Age + Number + Start,  
               data = kyphosis,  
               x = TRUE,  
               y = TRUE)  
  return(fit)  
}  
  
lobstr::obj_size(wrapped_rpart())  
lobstr::obj_size(axe_env(wrapped_rpart()))
```

axe-train

*Axing a train object.***Description**

train objects are created from the **caret** package.

Usage

```
## S3 method for class 'train'
axe_call(x, verbose = FALSE, ...)

## S3 method for class 'train'
axe_ctrl(x, verbose = FALSE, ...)

## S3 method for class 'train'
axe_data(x, verbose = FALSE, ...)

## S3 method for class 'train'
axe_env(x, verbose = FALSE, ...)

## S3 method for class 'train'
axe_fitted(x, verbose = FALSE, ...)
```

Arguments

x	A model object.
verbose	Print information each time an axe method is executed. Notes how much memory is released and what functions are disabled. Default is FALSE.
...	Any additional arguments related to axing.

Value

Axed train object.

Examples

```
# Load libraries
suppressWarnings(suppressMessages(library(caret)))

data(iris)
train_data <- iris[, 1:4]
train_classes <- iris[, 5]

train_fit <- train(train_data, train_classes,
  method = "knn",
  preProcess = c("center", "scale"),
  tuneLength = 10,
  trControl = trainControl(method = "cv"))

out <- butcher(train_fit, verbose = TRUE)
```

axe-train.recipe	<i>Axing a train.recipe object.</i>
------------------	-------------------------------------

Description

train.recipe objects are slightly different from train objects created from the `caret` package in that it also includes instructions from a `recipe` for data pre-processing. Axing functions specific to train.recipe are thus included as additional steps are required to remove parts of train.recipe objects.

Usage

```
## S3 method for class 'train.recipe'
axe_call(x, ...)

## S3 method for class 'train.recipe'
axe_ctrl(x, ...)

## S3 method for class 'train.recipe'
axe_data(x, ...)

## S3 method for class 'train.recipe'
axe_env(x, ...)

## S3 method for class 'train.recipe'
axe_fitted(x, ...)
```

Arguments

x	A model object.
...	Any additional arguments related to axing.

Value

Axed train.recipe object.

Examples

```
suppressWarnings(suppressMessages(library(recipes)))
suppressWarnings(suppressMessages(library(caret)))
library(modeldata)

data(biomass)
recipe <- biomass %>%
  recipe(HHV ~ carbon + hydrogen + oxygen + nitrogen + sulfur) %>%
  step_center(all_predictors()) %>%
  step_scale(all_predictors()) %>%
  step_spatialsign(all_predictors())

train.recipe_fit <- train(recipe, biomass,
  method = "svmRadial",
  metric = "RMSE")
```

```
out <- butcher(train.recipe_fit, verbose = TRUE)
```

axe-xgb.Booster	<i>Axing a xgb.Booster.</i>
-----------------	-----------------------------

Description

xgb.Booster objects are created from the **xgboost** package, which provides efficient and scalable implementations of gradient boosted decision trees. Given the reliance of post processing functions on the model object, like `xgb.Booster.complete`, on the first class listed, the `butcher_xgb.Booster` class is not appended.

Usage

```
## S3 method for class 'xgb.Booster'
axe_call(x, verbose = FALSE, ...)

## S3 method for class 'xgb.Booster'
axe_ctrl(x, verbose = FALSE, ...)

## S3 method for class 'xgb.Booster'
axe_env(x, verbose = FALSE, ...)

## S3 method for class 'xgb.Booster'
axe_fitted(x, verbose = FALSE, ...)
```

Arguments

<code>x</code>	A model object.
<code>verbose</code>	Print information each time an axe method is executed. Notes how much memory is released and what functions are disabled. Default is FALSE.
<code>...</code>	Any additional arguments related to axing.

Value

Axed xgb.Booster object.

Examples

```
suppressWarnings(suppressMessages(library(xgboost)))
suppressWarnings(suppressMessages(library(parsnip)))

data(agaricus.train)
bst <- xgboost(data = agaricus.train$data,
               label = agaricus.train$label,
               eta = 1,
               nthread = 2,
               nrounds = 2,
               eval_metric = "logloss",
               objective = "binary:logistic",
```

```

        verbose = 0)

out <- butcher(bst, verbose = TRUE)

# Another xgboost model
fit <- boost_tree(mode = "classification", trees = 20) %>%
  set_engine("xgboost", eval_metric = "mlogloss") %>%
  fit(Species ~ ., data = iris)

out <- butcher(fit, verbose = TRUE)

```

axe_call

Axe a call.

Description

Replace the call object attached to modeling objects with a placeholder.

Usage

```
axe_call(x, verbose = FALSE, ...)
```

Arguments

x	A model object.
verbose	Print information each time an axe method is executed. Notes how much memory is released and what functions are disabled. Default is FALSE.
...	Any additional arguments related to axing.

Value

Model object without call attribute.

Methods

See the following help topics for more details about individual methods:

butcher

- [axe-C5.0](#): C5.0
- [axe-classbagg](#): classbagg
- [axe-earth](#): earth
- [axe-elnet](#): elnet
- [axe-flexsurvreg](#): flexsurvreg
- [axe-gausspr](#): gausspr
- [axe-glmnet](#): glmnet
- [axe-kknn](#): kknn
- [axe-ksvm](#): ksvm
- [axe-lm](#): lm

- [axe-md](#): mda
- [axe-model_fit](#): model_fit
- [axe-multnet](#): multnet
- [axe-nnet](#): nnet
- [axe-randomForest](#): randomForest
- [axe-ranger](#): ranger
- [axe-rpart](#): rpart
- [axe-sclass](#): sclass
- [axe-spark](#): ml_model
- [axe-survreg](#): survreg
- [axe-survreg.penal](#): survreg.penal
- [axe-train](#): train
- [axe-train.recipe](#): train.recipe
- [axe-xgb.Booster](#): xgb.Booster

axe_ctrl

Axe controls.

Description

Remove the controls from training attached to modeling objects.

Usage

```
axe_ctrl(x, verbose = FALSE, ...)
```

Arguments

<code>x</code>	A model object.
<code>verbose</code>	Print information each time an axe method is executed. Notes how much memory is released and what functions are disabled. Default is FALSE.
<code>...</code>	Any additional arguments related to axing.

Value

Model object without control tuning parameters from training.

Methods

See the following help topics for more details about individual methods:

butcher

- [axe-C5.0](#): C5.0
- [axe-model_fit](#): model_fit
- [axe-randomForest](#): randomForest
- [axe-rpart](#): rpart
- [axe-spark](#): ml_model
- [axe-train](#): train
- [axe-train.recipe](#): train.recipe
- [axe-xgb.Booster](#): xgb.Booster

axe_data	<i>Axe data.</i>
----------	------------------

Description

Remove the training data attached to modeling objects.

Usage

```
axe_data(x, verbose = FALSE, ...)
```

Arguments

x	A model object.
verbose	Print information each time an axe method is executed. Notes how much memory is released and what functions are disabled. Default is FALSE.
...	Any additional arguments related to axing.

Value

Model object without the training data

Methods

See the following help topics for more details about individual methods:

butcher

- [axe-classbagg](#): classbagg
- [axe-earth](#): earth
- [axe-gausspr](#): gausspr
- [axe-ksvm](#): ksvm
- [axe-model_fit](#): model_fit
- [axe-rpart](#): rpart
- [axe-spark](#): ml_model
- [axe-survreg](#): survreg
- [axe-survreg.penal](#): survreg.penal
- [axe-train](#): train
- [axe-train.recipe](#): train.recipe

axe_env	<i>Axe an environment.</i>
---------	----------------------------

Description

Remove the environment(s) attached to modeling objects as they are not required in the downstream analysis pipeline. If found, the environment is replaced with `rlang::base_env()`.

Usage

```
axe_env(x, verbose = FALSE, ...)
```

Arguments

<code>x</code>	A model object.
<code>verbose</code>	Print information each time an axe method is executed. Notes how much memory is released and what functions are disabled. Default is <code>FALSE</code> .
<code>...</code>	Any additional arguments related to axing.

Value

Model object with empty environments.

Methods

See the following help topics for more details about individual methods:

butcher

- [axe-classbagg](#): classbagg
- [axe-flexsurvreg](#): flexsurvreg
- [axe-formula](#): formula
- [axe-function](#): function
- [axe-gausspr](#): gausspr
- [axe-kknn](#): kknn
- [axe-lm](#): lm
- [axe-md](#): mda
- [axe-model_fit](#): model_fit
- [axe-nnet](#): nnet
- [axe-randomForest](#): randomForest
- [axe-recipe](#): quosure, recipe, step, step_BoxCox, step_YeoJohnson, step_arrange, step_bagimpute, step_bin2factor, step_bs, step_center, step_classdist, step_corr, step_count, step_date, step_depth, step_discretize, step_downsample, step_dummy, step_factor2string, step_filter, step_geodist, step_holiday, step_hyperbolic, step_ica, step_integer, step_interact, step_inverse, step_invlogit, step_isomap, step_knnimpute, step_kpca, step_lag, step_lincomb, step_log, step_logit, step_lowerimpute, step_meanimpute, step_medianimpute, step_modeimpute, step_mutate, step_naomit, step_nnmf, step_novel, step_ns, step_num2factor, step_nzv, step_ordinalscore, step_other, step_pca, step_pls, step_poly, step_range, step_ratio, step_regex, step_relu, step_rm, step_rollimpute, step_scale, step_shuffle, step_slice, step_spatialsign, step_sqrt, step_string2factor, step_unorder, step_upsample, step_window, step_zv

- [axe-rpart](#): rpart
- [axe-sclass](#): sclass
- [axe-survreg](#): survreg
- [axe-survreg.penal](#): survreg.penal
- [axe-terms](#): terms
- [axe-train](#): train
- [axe-train.recipe](#): train.recipe
- [axe-xgb.Booster](#): xgb.Booster

axe_fitted	<i>Axe fitted values.</i>
------------	---------------------------

Description

Remove the fitted values attached to modeling objects.

Usage

```
axe_fitted(x, verbose = FALSE, ...)
```

Arguments

x	A model object.
verbose	Print information each time an axe method is executed. Notes how much memory is released and what functions are disabled. Default is FALSE.
...	Any additional arguments related to axing.

Value

Model object without the fitted values.

Methods

See the following help topics for more details about individual methods:

butcher

- [axe-C5.0](#): C5.0
- [axe-earth](#): earth
- [axe-gausspr](#): gausspr
- [axe-kknn](#): kknn
- [axe-ksvm](#): ksvm
- [axe-lm](#): lm
- [axe-md](#): mda
- [axe-model_fit](#): model_fit
- [axe-nnet](#): nnet
- [axe-ranger](#): ranger

- `axe-spark`: `ml_model`
- `axe-train`: `train`
- `axe-train.recipe`: `train.recipe`
- `axe-xgb.Booster`: `xgb.Booster`

butcher

Butcher an object.

Description

Reduce the size of a model object so that it takes up less memory on disk. Currently, the model object is stripped down to the point that only the minimal components necessary for the `predict` function to work remain. Future adjustments to this function will be needed to avoid removal of model fit components to ensure it works with other downstream functions.

Usage

```
butcher(x, verbose = FALSE, ...)
```

Arguments

<code>x</code>	A model object.
<code>verbose</code>	Print information each time an axe method is executed. Notes how much memory is released and what functions are disabled. Default is <code>FALSE</code> .
<code>...</code>	Any additional arguments related to axing.

Value

Axed model object with new butcher subclass assignment.

butcher_example

Get path to model object example.

Description

`butcher` comes bundled with some example files in its `'inst/extdata'` directory. This function was copied from `readxl` and placed here to make the instantiated model objects easy to access.

Usage

```
butcher_example(path = NULL)
```

Arguments

<code>path</code>	Name of file. If <code>'NULL'</code> , the example files will be listed.
-------------------	--

locate	<i>Locate part of an object.</i>
--------	----------------------------------

Description

Locate where a specific component of a object might exist within the model object itself. This function is restricted in that only items that can be axed can be found.

Usage

```
locate(x, name = NULL)
```

Arguments

x	A model object.
name	A name associated with model component of interest. This defaults to NULL. Possible components include: <code>env</code> , <code>call</code> , <code>data</code> , <code>ctrl</code> , and <code>fitted</code> .

Value

Location of specific component in a model object.

Examples

```
lm_fit <- lm(mpg ~ ., data = mtcars)
locate(lm_fit, name = "env")
locate(lm_fit, name = "call")
```

new_model_butcher	<i>New axe functions for a modeling object.</i>
-------------------	---

Description

`new_model_butcher()` will instantiate the following to help us develop new axe functions around removing parts of a new modeling object:

- Add modeling package to `Suggests`
- Generate and populate an axe file under `R/`
- Generate and populate an test file under `testthat/`

Usage

```
new_model_butcher(model_class, package_name, open = interactive())
```

Arguments

model_class	A string that captures the class name of the new model object.
package_name	A string that captures the package name from which the new model is made.
open	Check if user is in interactive mode, and if so, opens the new files for editing.

ui	<i>Console Messages</i>
----	-------------------------

Description

These functions leverage the `ui.R` as provided in the **usethis** package. Original reference here: <https://github.com/r-lib/usethis/blob/master/R/ui.R>. These console messages are created such that the user is aware of the effects of removing specific components from the model object.

Usage

```
memory_released(og, butchered)
```

```
assess_object(og, butchered)
```

Arguments

og	Original model object.
butchered	Butchered model object.

weigh	<i>Weigh the object.</i>
-------	--------------------------

Description

Evaluate the size of each element contained in a model object.

Usage

```
weigh(x, threshold = 0, units = "MB", ...)
```

Arguments

x	A model object.
threshold	The minimum threshold desired for model component size to display.
units	The units in which to display the size of each component within the model object of interest. Defaults to MB. Other options include KB and GB.
...	Any additional arguments for weighing.

Value

Tibble with weights of object components in decreasing magnitude.

Examples

```
simulate_x <- matrix(runif(1e+6), ncol = 2)
simulate_y <- runif(dim(simulate_x)[1])
lm_out <- lm(simulate_y ~ simulate_x)
weigh(lm_out)
```

Index

`assess_object (ui)`, 44
`axe-C5.0`, 3
`axe-classbag`, 4
`axe-earth`, 5
`axe-eln`, 6
`axe-flexsurvreg`, 7
`axe-formula`, 8
`axe-function`, 9
`axe-gausspr`, 10
`axe-glmnet`, 11
`axe-kknn`, 12
`axe-ksvm`, 13
`axe-lm`, 14
`axe-md`, 15
`axe-model_fit`, 16
`axe-multnet`, 17
`axe-nnet`, 18
`axe-randomForest`, 19
`axe-ranger`, 20
`axe-recipe`, 22
`axe-rpart`, 27
`axe-sclass`, 28
`axe-spark`, 29
`axe-survreg`, 30
`axe-survreg.penal`, 31
`axe-terms`, 32
`axe-train`, 34
`axe-train.recipe`, 35
`axe-xgb.Booster`, 36
`axe_call`, 37
`axe_call.C5.0 (axe-C5.0)`, 3
`axe_call.classbag (axe-classbag)`, 4
`axe_call.earth (axe-earth)`, 5
`axe_call.eln (axe-eln)`, 6
`axe_call.flexsurvreg (axe-flexsurvreg)`, 7
`axe_call.gausspr (axe-gausspr)`, 10
`axe_call.glmnet (axe-glmnet)`, 11
`axe_call.kknn (axe-kknn)`, 12
`axe_call.ksvm (axe-ksvm)`, 13
`axe_call.lm (axe-lm)`, 14
`axe_call.md (axe-md)`, 15
`axe_call.ml_model (axe-spark)`, 29
`axe_call.model_fit (axe-model_fit)`, 16
`axe_call.multnet (axe-multnet)`, 17
`axe_call.nnet (axe-nnet)`, 18
`axe_call.randomForest (axe-randomForest)`, 19
`axe_call.ranger (axe-ranger)`, 20
`axe_call.rpart (axe-rpart)`, 27
`axe_call.sclass (axe-sclass)`, 28
`axe_call.survreg (axe-survreg)`, 30
`axe_call.survreg.penal (axe-survreg.penal)`, 31
`axe_call.train (axe-train)`, 34
`axe_call.train.recipe (axe-train.recipe)`, 35
`axe_call.xgb.Booster (axe-xgb.Booster)`, 36
`axe_ctrl`, 38
`axe_ctrl.C5.0 (axe-C5.0)`, 3
`axe_ctrl.ml_model (axe-spark)`, 29
`axe_ctrl.model_fit (axe-model_fit)`, 16
`axe_ctrl.randomForest (axe-randomForest)`, 19
`axe_ctrl.rpart (axe-rpart)`, 27
`axe_ctrl.train (axe-train)`, 34
`axe_ctrl.train.recipe (axe-train.recipe)`, 35
`axe_ctrl.xgb.Booster (axe-xgb.Booster)`, 36
`axe_data`, 39
`axe_data.classbag (axe-classbag)`, 4
`axe_data.earth (axe-earth)`, 5
`axe_data.gausspr (axe-gausspr)`, 10
`axe_data.ksvm (axe-ksvm)`, 13
`axe_data.ml_model (axe-spark)`, 29
`axe_data.model_fit (axe-model_fit)`, 16
`axe_data.rpart (axe-rpart)`, 27
`axe_data.survreg (axe-survreg)`, 30
`axe_data.survreg.penal (axe-survreg.penal)`, 31
`axe_data.train (axe-train)`, 34
`axe_data.train.recipe (axe-train.recipe)`, 35
`axe_env`, 40

- `axe_env.classbag` (`axe-classbag`), 4
- `axe_env.flexsurvreg` (`axe-flexsurvreg`), 7
- `axe_env.formula` (`axe-formula`), 8
- `axe_env.function` (`axe-function`), 9
- `axe_env.gausspr` (`axe-gausspr`), 10
- `axe_env.kknn` (`axe-kknn`), 12
- `axe_env.lm` (`axe-lm`), 14
- `axe_env.mda` (`axe-mda`), 15
- `axe_env.model_fit` (`axe-model_fit`), 16
- `axe_env.nnet` (`axe-nnet`), 18
- `axe_env.quosure` (`axe-recipe`), 22
- `axe_env.randomForest` (`axe-randomForest`), 19
- `axe_env.recipe` (`axe-recipe`), 22
- `axe_env.rpart` (`axe-rpart`), 27
- `axe_env.sclass` (`axe-sclass`), 28
- `axe_env.step` (`axe-recipe`), 22
- `axe_env.step_arrange` (`axe-recipe`), 22
- `axe_env.step_bagimpute` (`axe-recipe`), 22
- `axe_env.step_bin2factor` (`axe-recipe`), 22
- `axe_env.step_BoxCox` (`axe-recipe`), 22
- `axe_env.step_bs` (`axe-recipe`), 22
- `axe_env.step_center` (`axe-recipe`), 22
- `axe_env.step_classdist` (`axe-recipe`), 22
- `axe_env.step_corr` (`axe-recipe`), 22
- `axe_env.step_count` (`axe-recipe`), 22
- `axe_env.step_date` (`axe-recipe`), 22
- `axe_env.step_depth` (`axe-recipe`), 22
- `axe_env.step_discretize` (`axe-recipe`), 22
- `axe_env.step_downsample` (`axe-recipe`), 22
- `axe_env.step_dummy` (`axe-recipe`), 22
- `axe_env.step_factor2string` (`axe-recipe`), 22
- `axe_env.step_filter` (`axe-recipe`), 22
- `axe_env.step_geodist` (`axe-recipe`), 22
- `axe_env.step_holiday` (`axe-recipe`), 22
- `axe_env.step_hyperbolic` (`axe-recipe`), 22
- `axe_env.step_ica` (`axe-recipe`), 22
- `axe_env.step_integer` (`axe-recipe`), 22
- `axe_env.step_interact` (`axe-recipe`), 22
- `axe_env.step_inverse` (`axe-recipe`), 22
- `axe_env.step_invlogit` (`axe-recipe`), 22
- `axe_env.step_isomap` (`axe-recipe`), 22
- `axe_env.step_knnimpute` (`axe-recipe`), 22
- `axe_env.step_kpca` (`axe-recipe`), 22
- `axe_env.step_lag` (`axe-recipe`), 22
- `axe_env.step_lincomb` (`axe-recipe`), 22
- `axe_env.step_log` (`axe-recipe`), 22
- `axe_env.step_logit` (`axe-recipe`), 22
- `axe_env.step_lowerimpute` (`axe-recipe`), 22
- `axe_env.step_meanimpute` (`axe-recipe`), 22
- `axe_env.step_medianimpute` (`axe-recipe`), 22
- `axe_env.step_modeimpute` (`axe-recipe`), 22
- `axe_env.step_mutate` (`axe-recipe`), 22
- `axe_env.step_naomit` (`axe-recipe`), 22
- `axe_env.step_nnmf` (`axe-recipe`), 22
- `axe_env.step_novel` (`axe-recipe`), 22
- `axe_env.step_ns` (`axe-recipe`), 22
- `axe_env.step_num2factor` (`axe-recipe`), 22
- `axe_env.step_nzv` (`axe-recipe`), 22
- `axe_env.step_ordinalscore` (`axe-recipe`), 22
- `axe_env.step_other` (`axe-recipe`), 22
- `axe_env.step_pca` (`axe-recipe`), 22
- `axe_env.step_pls` (`axe-recipe`), 22
- `axe_env.step_poly` (`axe-recipe`), 22
- `axe_env.step_range` (`axe-recipe`), 22
- `axe_env.step_ratio` (`axe-recipe`), 22
- `axe_env.step_regex` (`axe-recipe`), 22
- `axe_env.step_relu` (`axe-recipe`), 22
- `axe_env.step_rm` (`axe-recipe`), 22
- `axe_env.step_rollimpute` (`axe-recipe`), 22
- `axe_env.step_scale` (`axe-recipe`), 22
- `axe_env.step_shuffle` (`axe-recipe`), 22
- `axe_env.step_slice` (`axe-recipe`), 22
- `axe_env.step_spatialsign` (`axe-recipe`), 22
- `axe_env.step_sqrt` (`axe-recipe`), 22
- `axe_env.step_string2factor` (`axe-recipe`), 22
- `axe_env.step_unorder` (`axe-recipe`), 22
- `axe_env.step_upsample` (`axe-recipe`), 22
- `axe_env.step_window` (`axe-recipe`), 22
- `axe_env.step_YeoJohnson` (`axe-recipe`), 22
- `axe_env.step_zv` (`axe-recipe`), 22
- `axe_env.survreg` (`axe-survreg`), 30
- `axe_env.survreg.penal` (`axe-survreg.penal`), 31
- `axe_env.terms` (`axe-terms`), 32
- `axe_env.train` (`axe-train`), 34
- `axe_env.train.recipe` (`axe-train.recipe`), 35

- `axe_env.xgb.Booster` (`axe-xgb.Booster`),
36
- `axe_fitted`, 41
- `axe_fitted.C5.0` (`axe-C5.0`), 3
- `axe_fitted.earth` (`axe-earth`), 5
- `axe_fitted.gausspr` (`axe-gausspr`), 10
- `axe_fitted.kknn` (`axe-kknn`), 12
- `axe_fitted.ksvm` (`axe-ksvm`), 13
- `axe_fitted.lm` (`axe-lm`), 14
- `axe_fitted.mda` (`axe-mda`), 15
- `axe_fitted.ml_model` (`axe-spark`), 29
- `axe_fitted.model_fit` (`axe-model_fit`),
16
- `axe_fitted.nnet` (`axe-nnet`), 18
- `axe_fitted.ranger` (`axe-ranger`), 20
- `axe_fitted.train` (`axe-train`), 34
- `axe_fitted.train.recipe`
(`axe-train.recipe`), 35
- `axe_fitted.xgb.Booster`
(`axe-xgb.Booster`), 36
-
- `butcher`, 42
- `butcher_example`, 42
-
- `locate`, 43
-
- `memory_released` (`ui`), 44
-
- `new_model_butcher`, 43
-
- `ui`, 44
-
- `weigh`, 44